

Fundamentals of Underwater Sound

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Fundamentals of Underwater Sound

- I. Background Information
- II. Underwater Sound Creation
- III. Sound Transmission
- IV. Passive and active acoustics
- V. Sound scattering

I. Background Information

A. What is a sound ?

B. How can we measure a sound ?

C. How do we graphically represent sounds ?



Francis Barraud, 1898

I strongly recommend watching Dr. Tracianne Neilsen's DOSITS webinar from 2 June 2020 which covers these topics in greater detail.

<https://dosits.org/decision-makers/webinar-series/2020-webinar-series/fundamentals/>

A. What is a sound ?

Sound is a pressure vibration that travels through a medium and is received by a listener.



B. How can we measure a sound ?

Record how pressure varies with time.

Pressure can vary greatly so we use deciBels (dB) to describe the amplitude of the signal relative to a reference value

deciBels are a logarithmic measure



Paul Bronks
@BoringEnormous

Follow

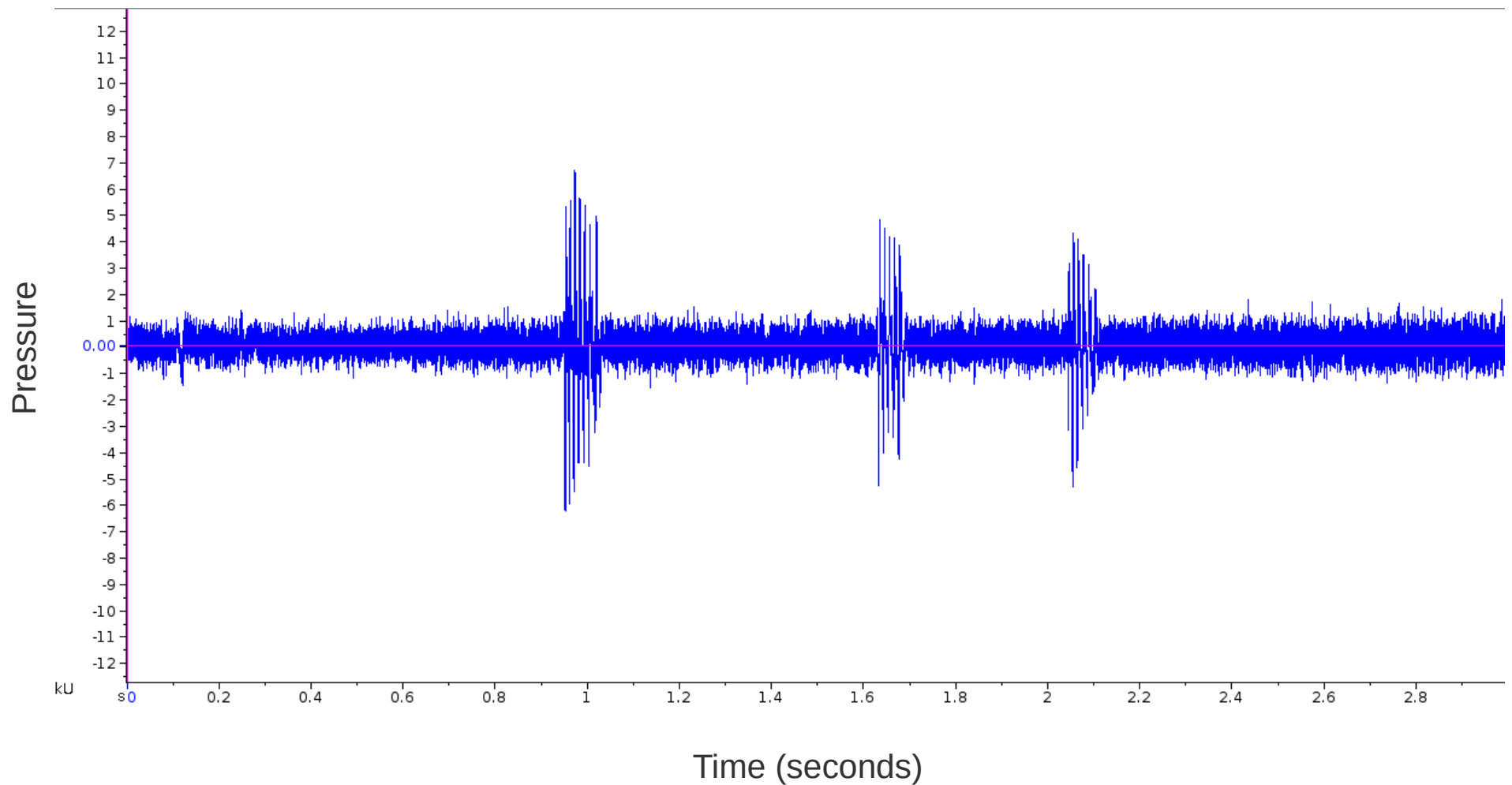
When you lied on your CV about having previous ~~sheepdog~~ experience.



3:27 AM - 25 Sep 2017 from Sheffield, England

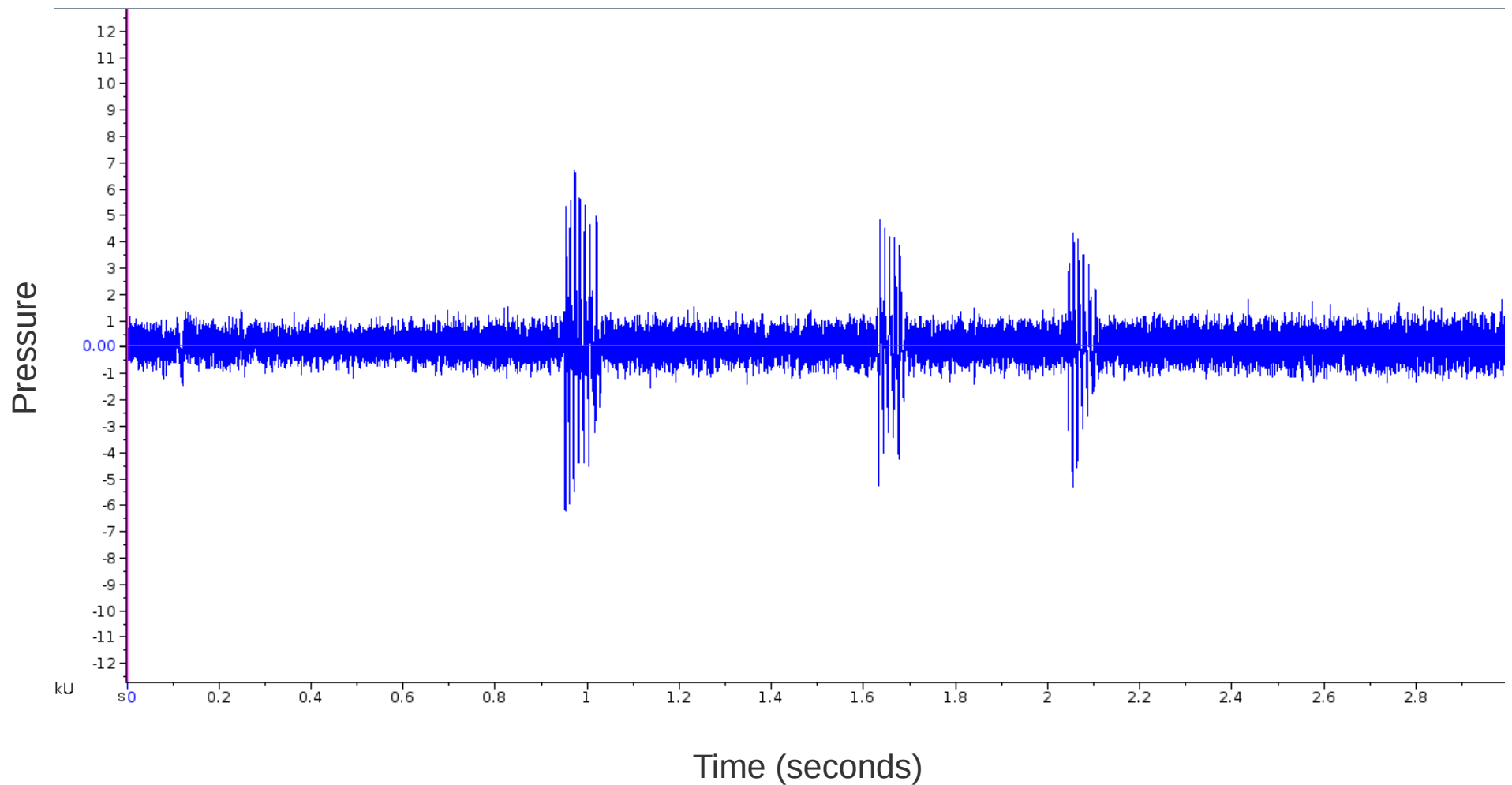
C. How do we graphically represent sounds ?

waveform (pressure vs time)



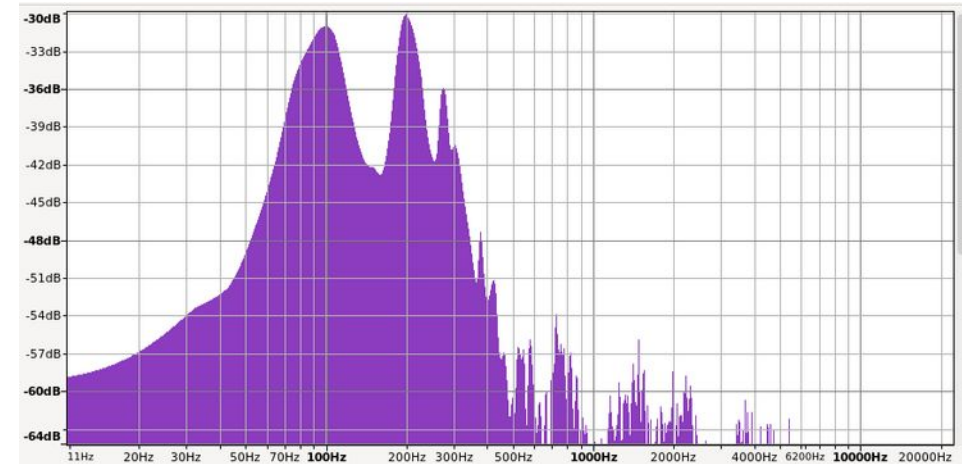
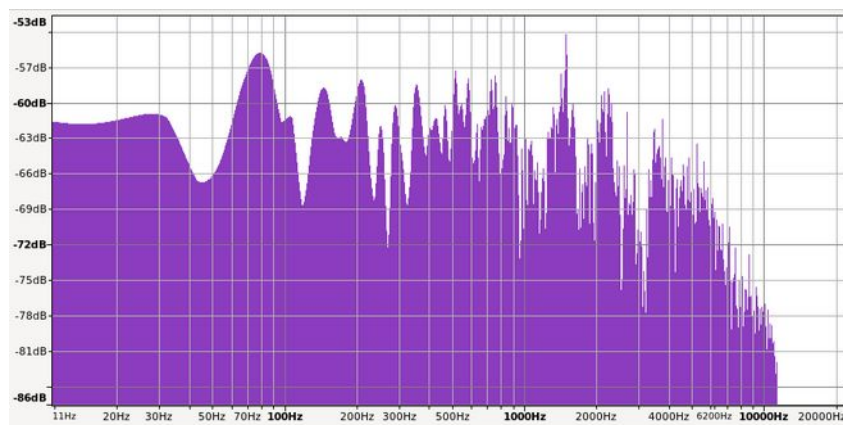
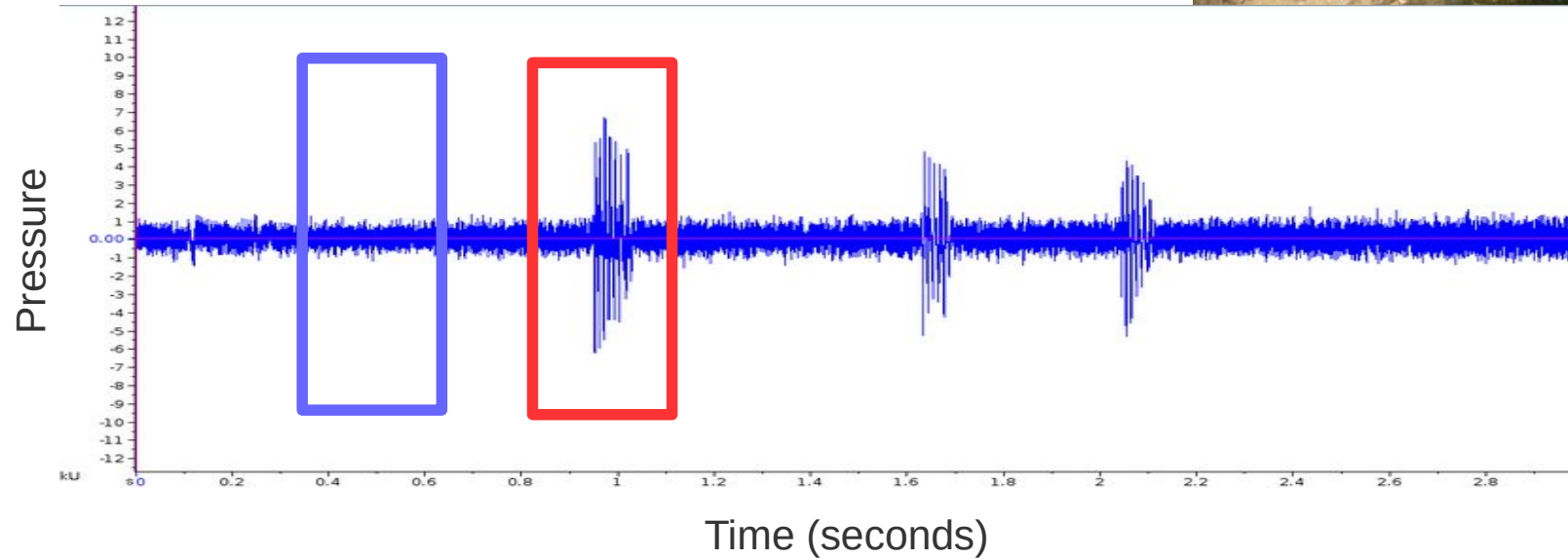
C. How do we graphically represent sounds ?

waveform (pressure vs time)



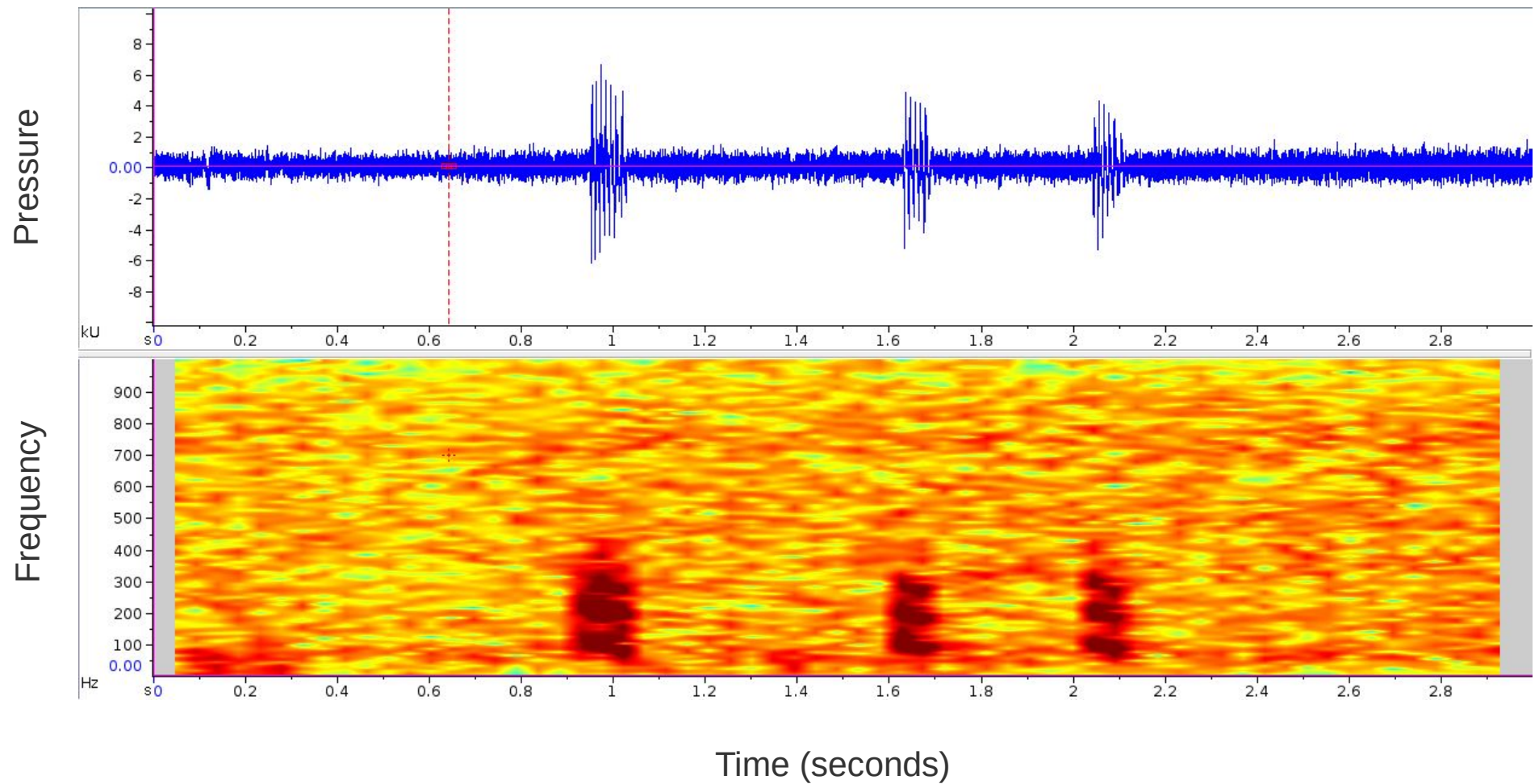
C. How do we graphically represent sounds ?

spectrum (energy vs frequency)



C. How do we graphically represent sounds ?

spectrogram (energy vs frequency vs time)

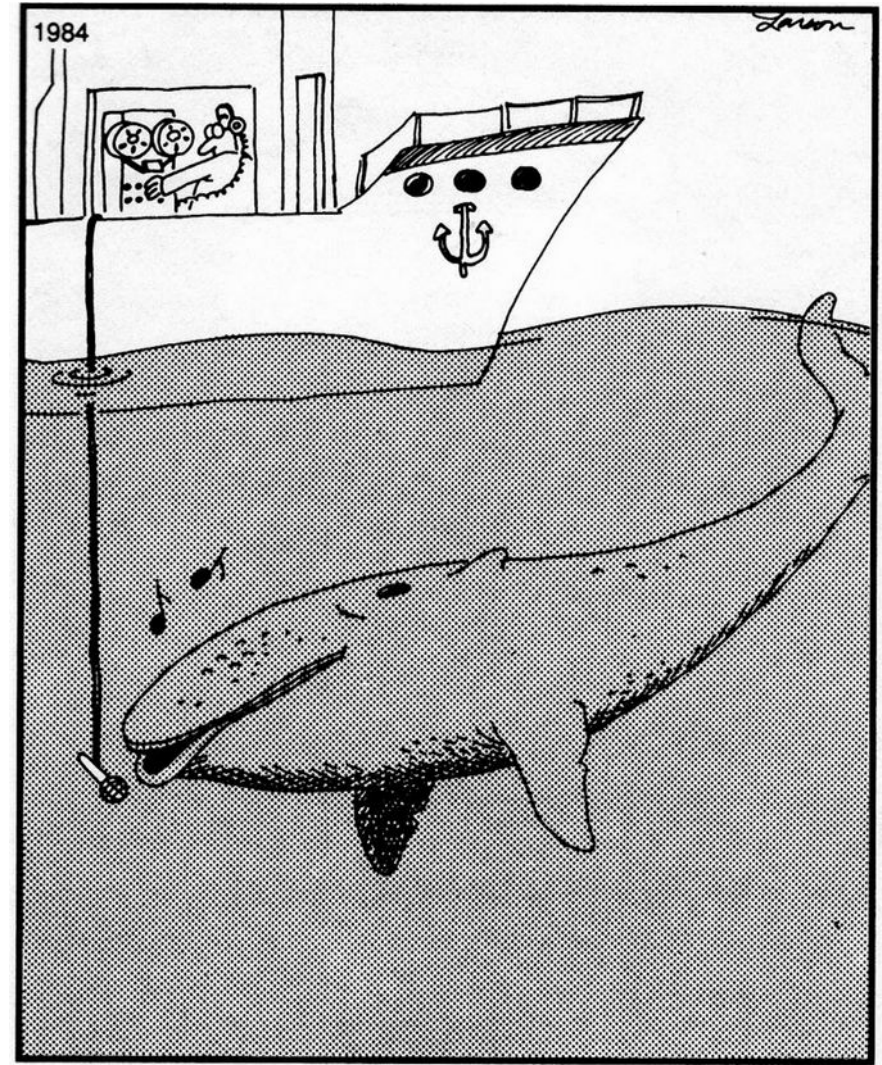


II. Underwater Sound Creation

A. Different sources of underwater sound

B. Types of Sounds

C. Soundscape



"A Louie, Louie... wowoooo... We gotta go now..."

The Far Side, Gary Larson

A. Different sources of underwater sound

1. Geophony – naturally-occurring sounds in the environment
 - a. Geological processes – undersea earthquakes, volcanoes



<https://www.nytimes.com/interactive/2022/04/14/upshot/tonga-pressure-wave.html>

A. Different sources of underwater sound

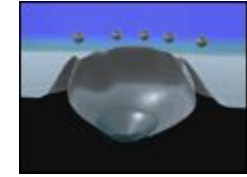
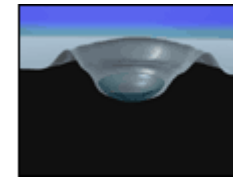
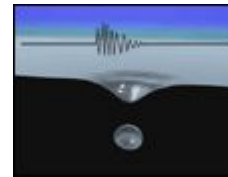
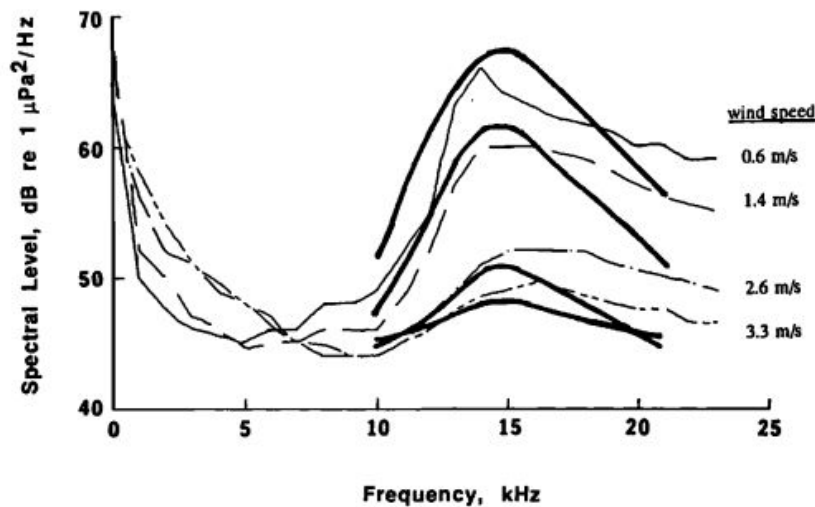
1. Geophony – naturally-occurring sounds in the environment

b. Physical processes – wind, waves, storms, and rain

The anatomy of underwater rain noise

Herman Medwin, Jeffrey A. Nystuen,^{a)} Peter W. Jacobus,^{b)} Leo H. Ostwald,^{b)}
and David E. Snyder^{b)}

Physics Department, Naval Postgraduate School, Monterey, California 93943



NASA

<https://earthobservatory.nasa.gov/features/Rain>

FIG. 2. Field observations (light dashed lines) and predictions (heavy solid lines) based on angles of incidence of small drops at four wind speeds (Nystuen, 1992).

Medwin et al., 1992, Journal of the Acoustical Society of America

Audio clip available at:

<https://dosits.org/galleries/audio-gallery/other-natural-sounds/rainfall/>

A. Different sources of underwater sound

2. Biophony – organisms creating sounds in the environment



Audio Gallery

Sections:

BALEEN
WHALES

TOOTHED
WHALES

PINNIPEDS

SIRENIANS

MARINE
INVERTEBRATES

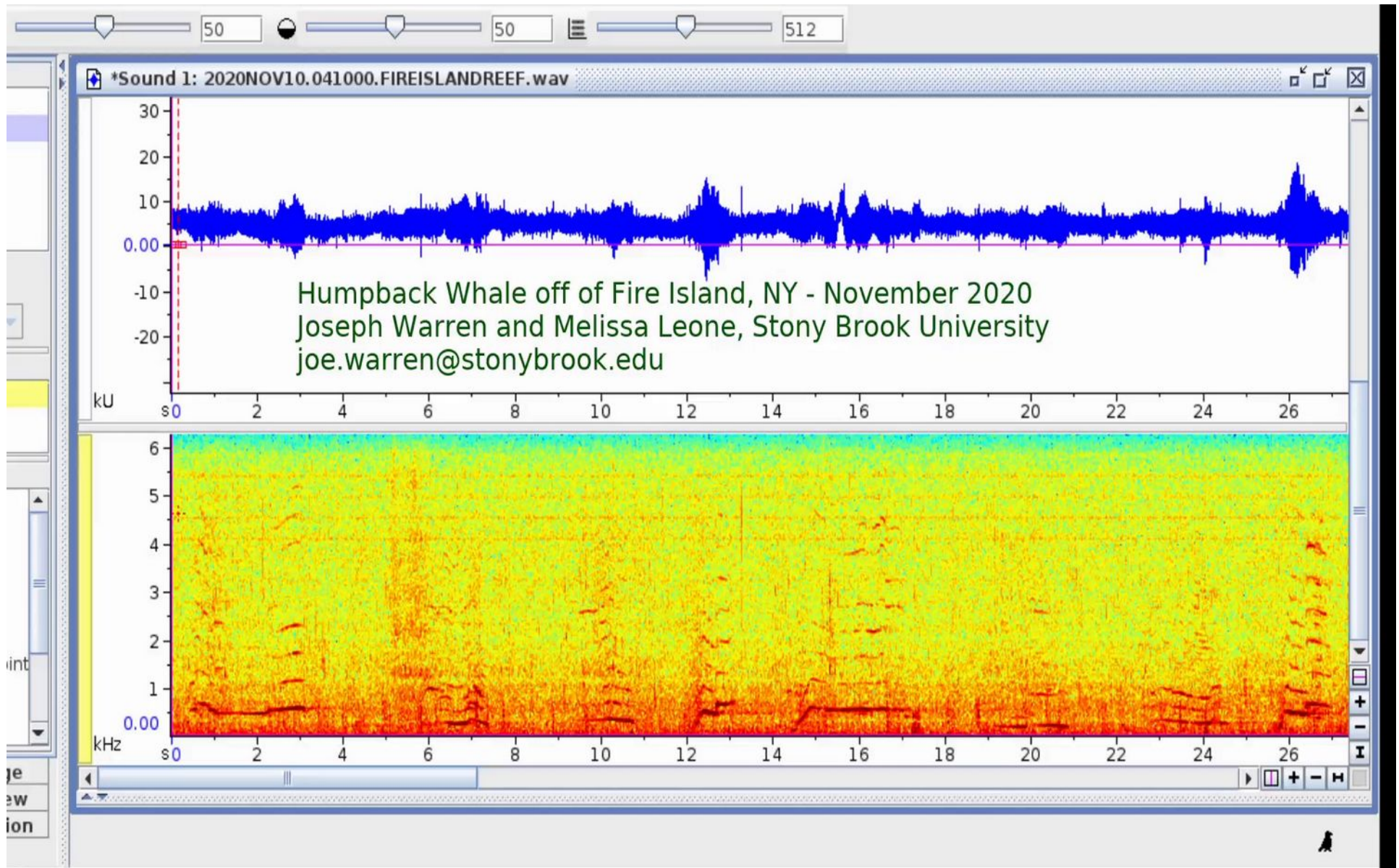
FISHES

OTHER
NATURAL
SOUNDS

ANTHROPOGENIC
SOUNDS

<https://dosits.org/galleries/audio-gallery/>

Listening to – humpback whale



A. Different sources of underwater sound

3. Anthrophony – human-created sounds



Airgun



ATOC Transmission



Icebreaker



Bubble Curtain



Dredging



Explosive Sound Sources



Ocean Acoustic Tomography Transmission



Outboard Motor



Personal Water Craft (PWC)



SURTASS LFA Sonar



Torpedo



Underwater Breathing Apparatus

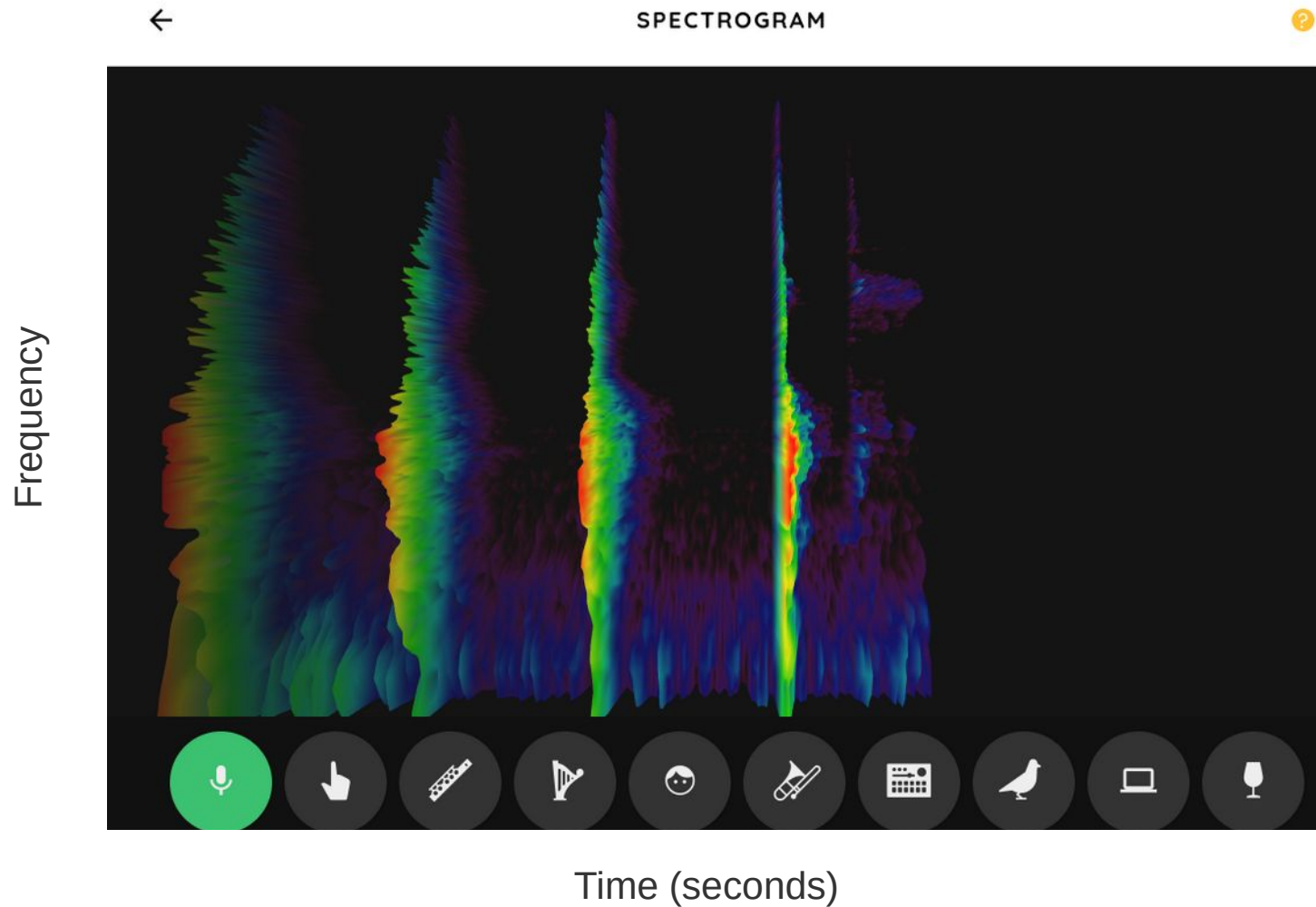


Wind Turbines

<https://dosits.org/galleries/audio-gallery/#manmade>

B. Types of Sounds

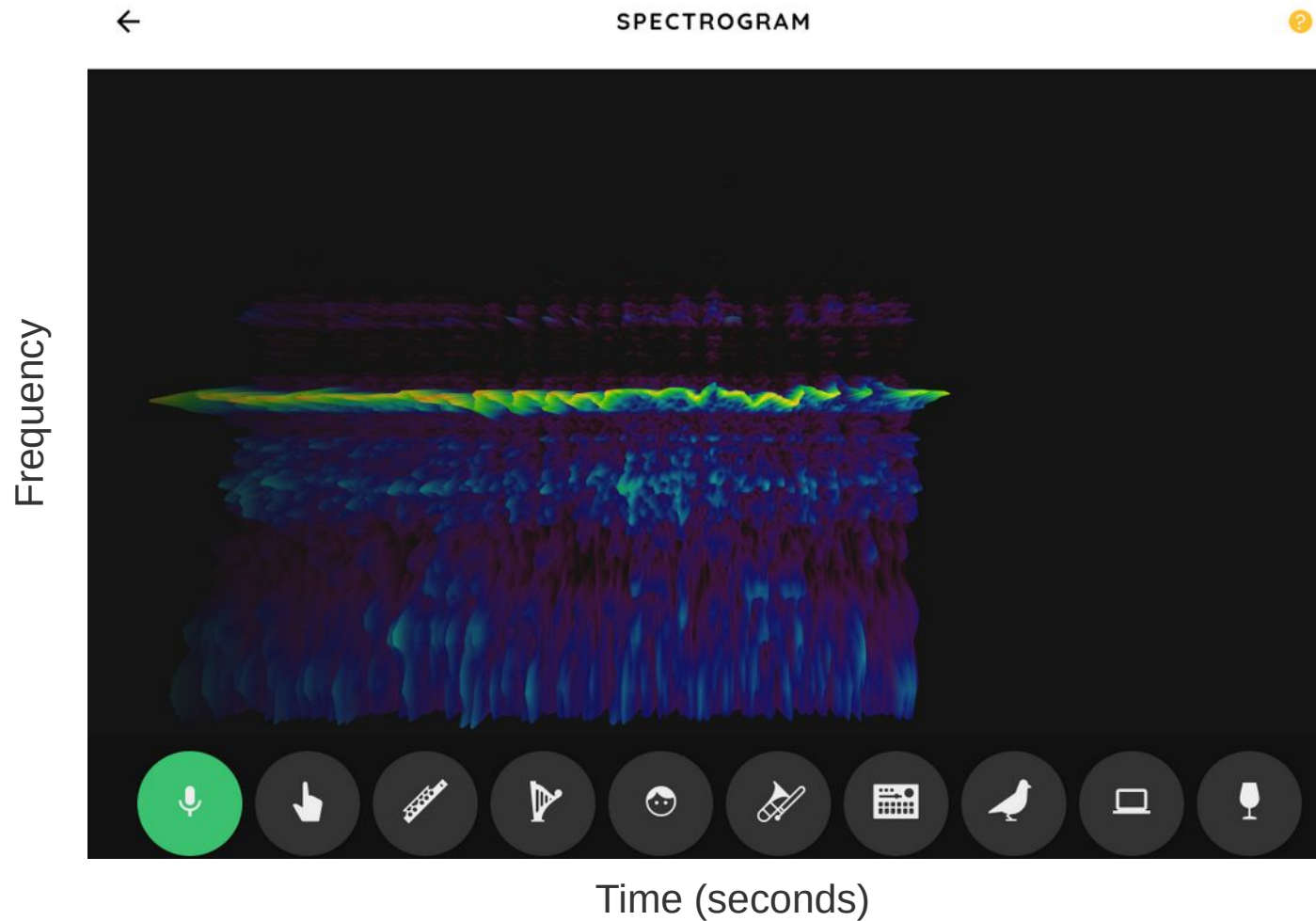
1. Broadband sounds – short duration, energy at many frequencies



<https://musiclab.chromeexperiments.com/spectrogram/>

B. Types of Sounds

2. Narrowband sounds – energy at single/few frequencies, longer duration

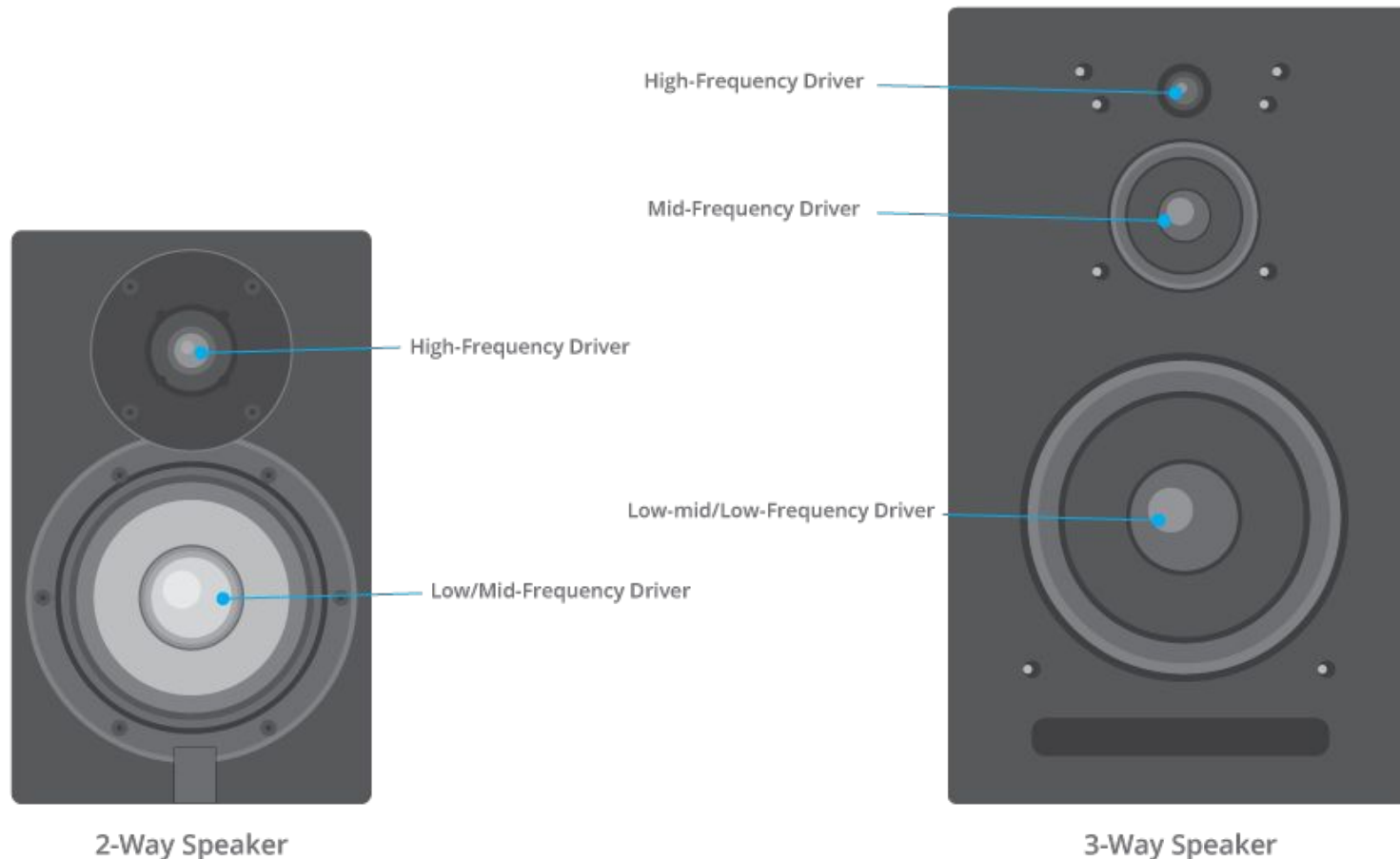


<https://musiclab.chromeexperiments.com/spectrogram/>

B. Types of Sounds

3. “Low” and “High” frequency sounds

- larger driver needed to create lower frequencies
- “low/high” are dependent on listener or context (human vs dog vs bat)



Drawing: B&H Photo Video

B. Types of Sounds

4. Amplitude – loud vs soft

Amplitude of a pressure signal is easy to measure

How a human **perceives** that signal as being “loud” or not ?

Complex process involving pressure, duration, and frequency

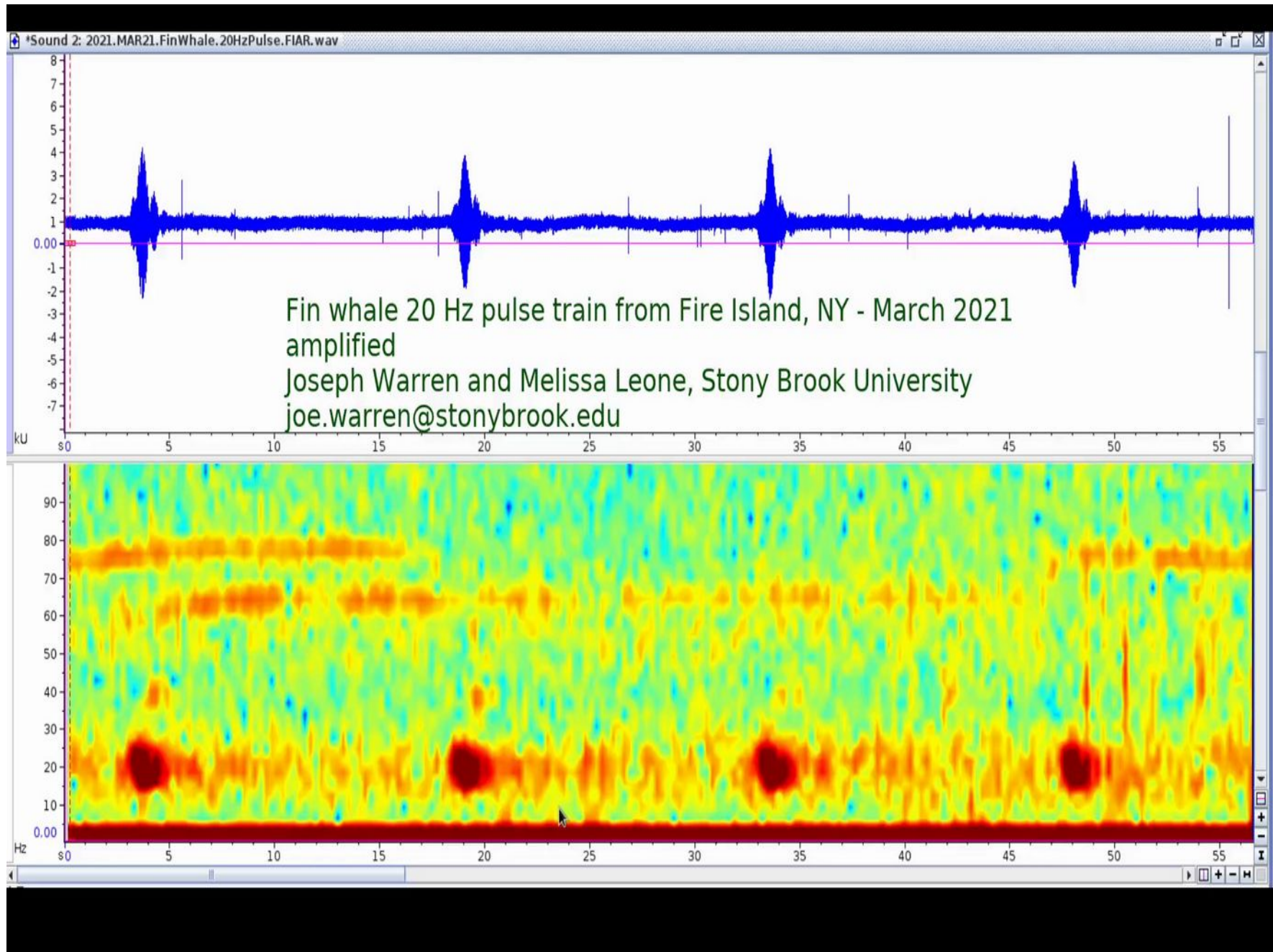
Sound can seem “louder” depending on above and listener

Audio salesman “trick”: humans think louder is better

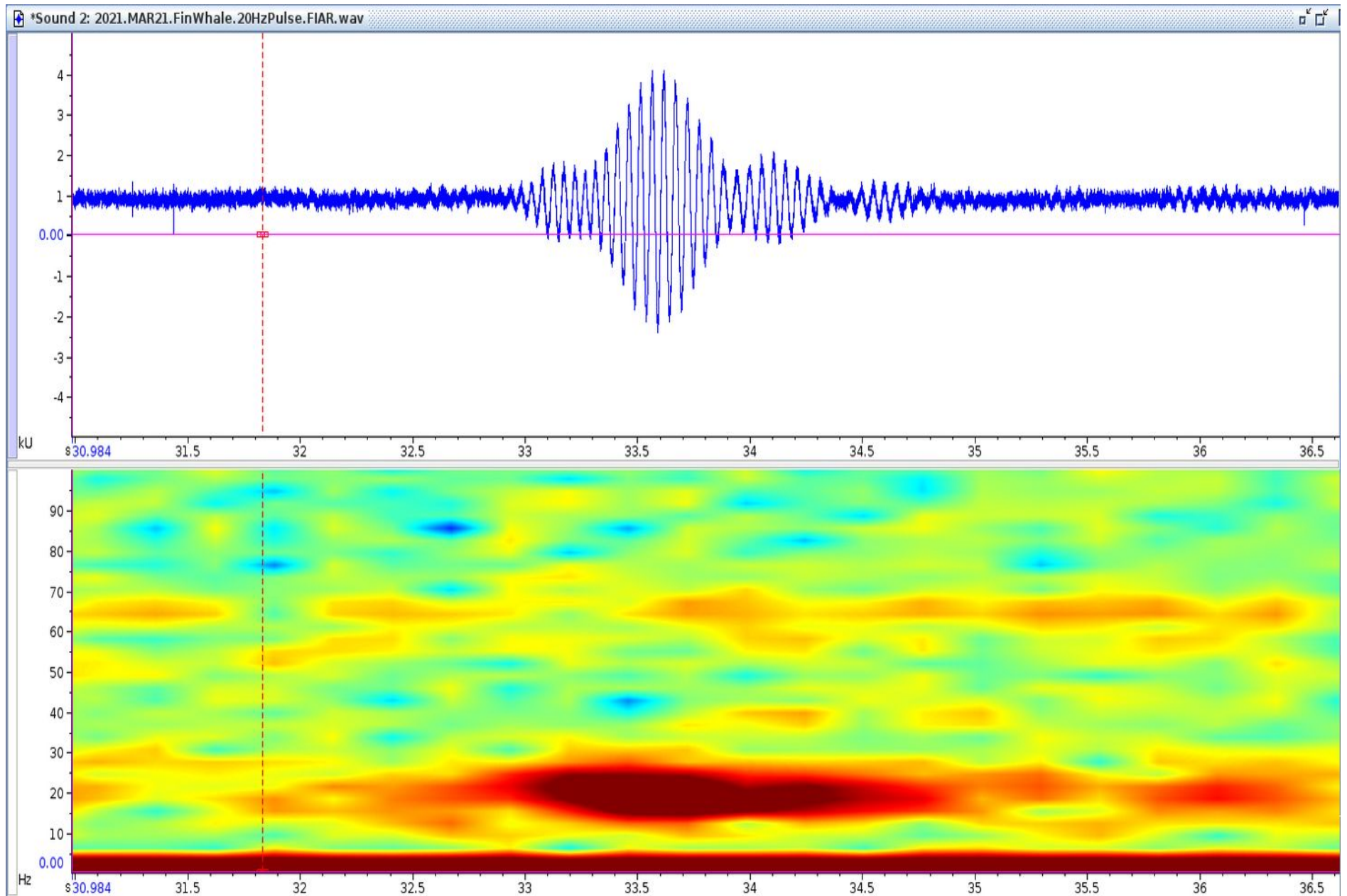
* reference pressure is different for underwater sound than in air

Interesting website to test your headphones and loudspeakers:
<https://www.audiocheck.net/index.php>

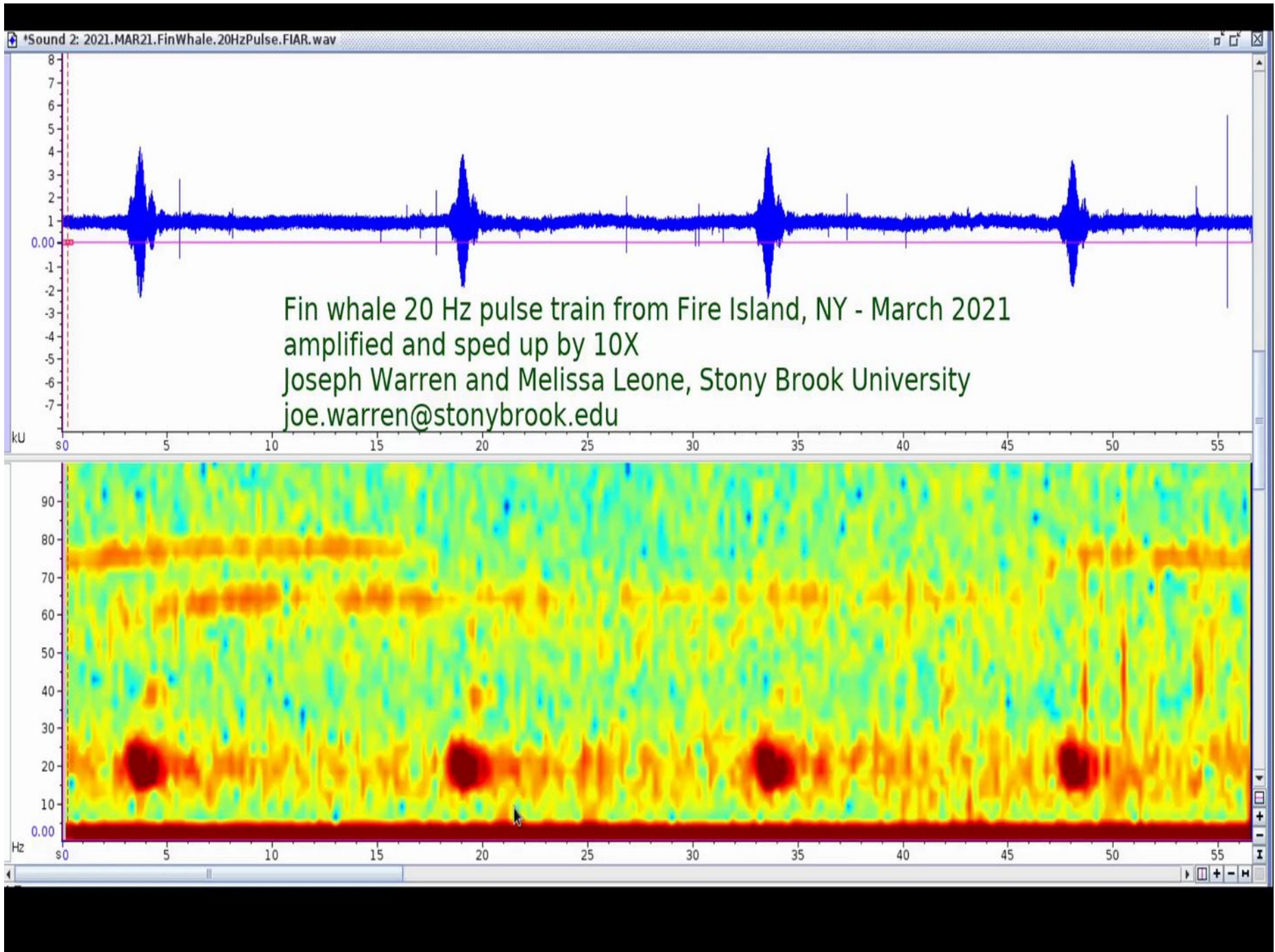
Listening to – fin whale



Listening to – fin whale 20 Hz pulse



Listening to – fin whale (sped up 10X)



B. Types of Sounds

5. Repetition – continuous vs intermittent

Listener perception is important

whirr of a fan at night

low battery “chirp” of a smoke detector

Amount of energy received (integrated by the ear) is important

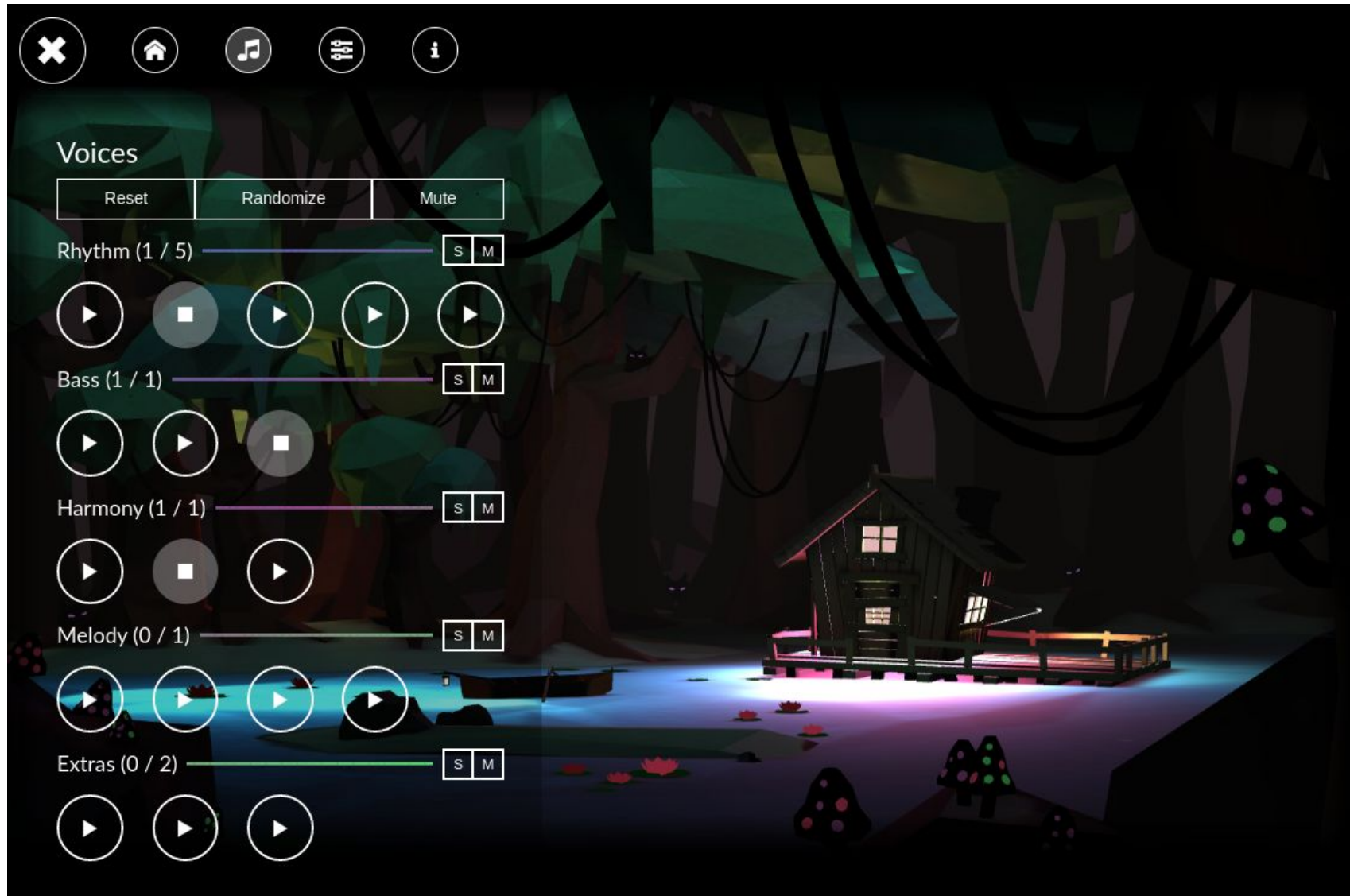
hearing loss or damage

temporary or permanent threshold shifts

WEAR [GOOD] EARPLUGS TO LIVE MUSIC PERFORMANCES

C. Soundscape

the acoustic environment as perceived by a listener

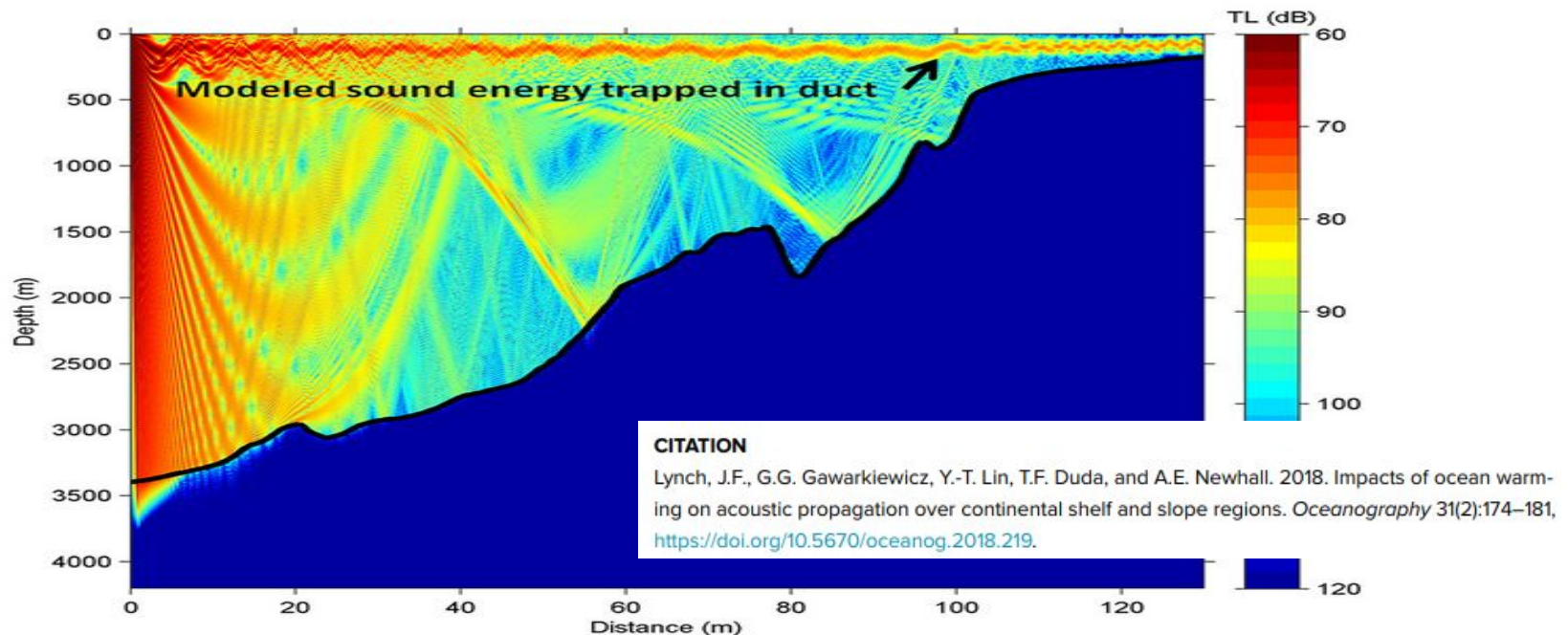


<https://soundscape.world/play/swamp>

III. Sound Transmission

Sound travels from the source to the receiver

1. Sounds become quieter the further you are from the source
2. Sounds can reflect or scatter
3. Sounds can refract (or “bend”) as they travel



Next month's DOSITS seminar by Aaron Thode is on this topic

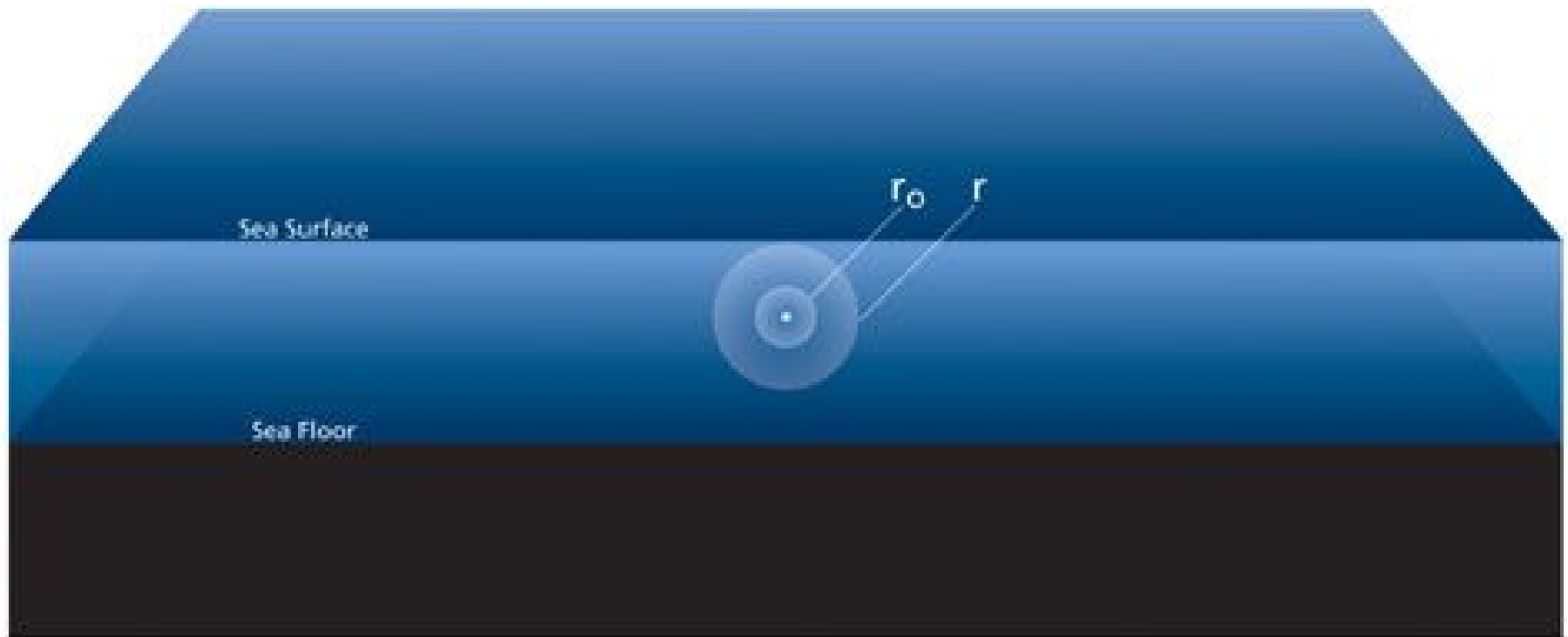
III. Sound Transmission

1. Sounds become quieter the further you are from the source

Transmission Loss – result of two processes

a. Geometric spreading

Spherical spreading if no boundaries



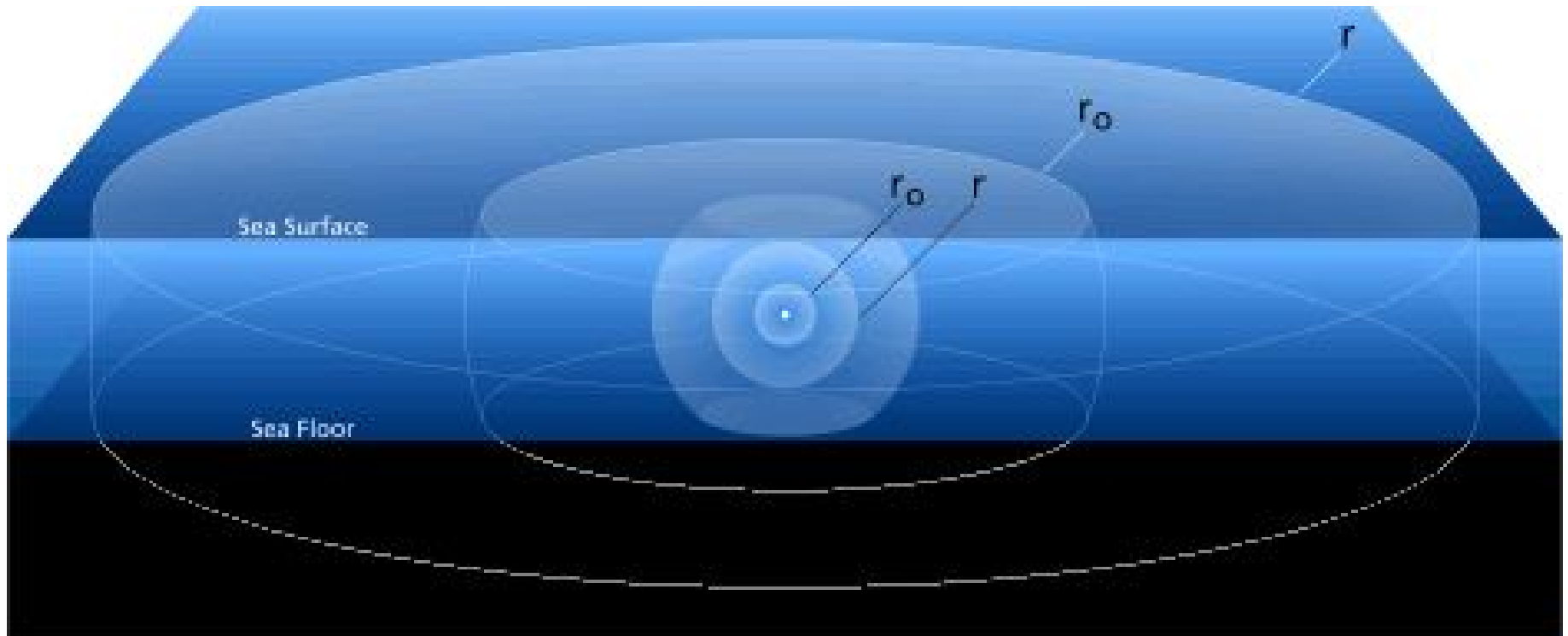
III. Sound Transmission

1. Sounds become quieter the further you are from the source

Transmission Loss – result of two processes

a. Geometric spreading

Cylindrical spreading if boundaries hit



III. Sound Transmission

1. Sounds become quieter the further you are from the source

Transmission Loss – result of two processes

- a. Geometric spreading
- b. Absorption

Frequency-dependent process where energy is lost as sound moves from molecule to molecule in water

Higher frequencies lose more energy than lower frequencies

Salt ions (MgSO_4 and Boric acid) play an important role

Absorption coefficient (Francois & Garrison, 1982)

$$\alpha = f^2 \left\{ \frac{A_1 f_1}{f_1^2 + f^2} + \frac{A_2 P_2 f_2}{f_2^2 + f^2} + A_3 P_3 \right\} \quad \text{in salt water}$$
$$= f^2 A_3 P_3 \quad \text{in fresh water}$$

where:

$$A_1 = \frac{8.86 \times 10^{0.78 pH - 5}}{c}$$

$$A_2 = \frac{21.44 S (1 + 0.025 T)}{c}$$

$$A_3 = 4.937 \times 10^{-4} - 2.59 \times 10^{-5} T + 9.11 \times 10^{-7} T^2 - 1.5 \times 10^{-8} T^3 \quad T \leq 20$$
$$= 3.964 \times 10^{-4} - 1.146 \times 10^{-5} T + 1.45 \times 10^{-7} T^2 - 6.5 \times 10^{-10} T^3 \quad T > 20$$

$$f_1 = 2.8 \sqrt{\frac{S}{35}} 10^{4 - \frac{1245}{T+273}}$$

$$f_2 = \frac{8.17 \times 10^{8 - \frac{1990}{T+273}}}{1 + 0.0018(S - 35)}$$

$$P_2 = 1 - 1.37 \times 10^{-4} D + 6.2 \times 10^{-9} D^2$$

$$P_3 = 1 - 3.83 \times 10^{-5} D + 4.9 \times 10^{-10} D^2$$

This algorithm applies to all oceanic conditions and $200 \text{ Hz} < f < 1 \text{ MHz}$.

III. Sound Transmission

1. Sounds become quieter the further you are from the source

Transmission Loss – result of two processes

- a. Geometric spreading
- b. Absorption

If we know environmental parameters and frequencies, we can predict transmission loss fairly well.

Calculation of absorption of sound in seawater

The absorption of sound in seawater forms part of the total transmission loss of sound from a source to a receiver. It depends on the seawater properties, such as temperature, salinity and acidity as well as the frequency of the sound. The details of the [underlying physics](#) of absorption are quite complex. Note that the absorption causes only part of the transmission loss. Usually, the major contribution to transmission loss is the spreading of the acoustic wave as it propagates away from the source.

To use the calculator below, enter the frequency of interest and the values of water temperature and depth. Default values for salinity and acidity (*pH*) are provided, but these can also be modified if this data is available. The values for the absorption are calculated automatically. The three alternatives are derived using algorithms from the sources specified.

Frequency, <i>f</i>	100	(kHz)
Temperature, <i>T</i>	8	(Celsius)
Depth, <i>D</i>	0.05	(km)
Salinity, <i>S</i>	35	(ppt)
Acidity, <i>pH</i>	8	Reset
Absorption, <i>a</i>	30.016	(dB/km) (Fisher and Simmons 1977)
	31.517	(dB/km) (Francois and Garrison 1982)
	32.066	(dB/km) (Ainslie and McColm 1998)

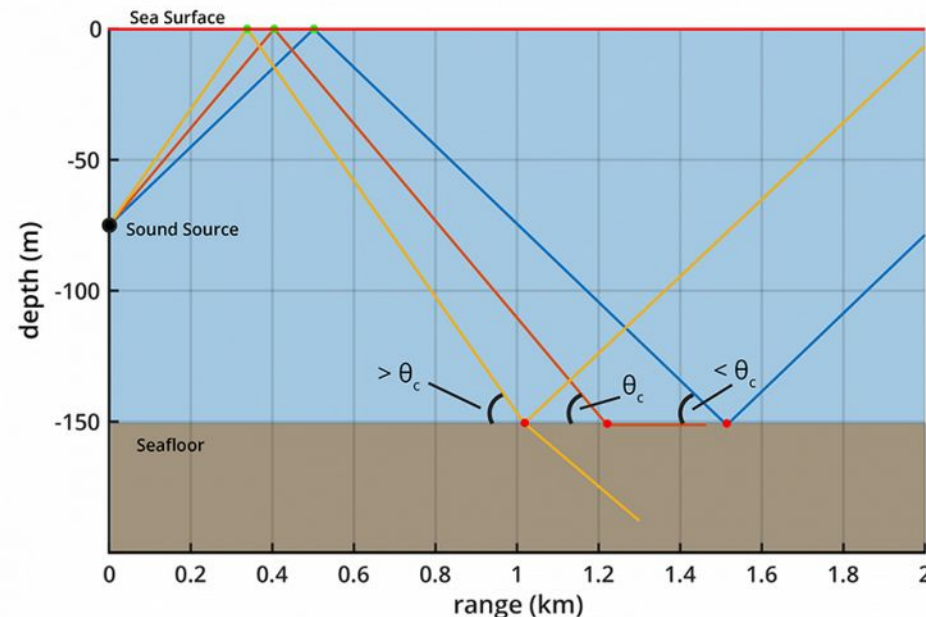
III. Sound Transmission

2. Sounds can reflect or scatter

scattering occurs when a sound wave encounters any change in density or soundspeed of the medium

Sea surface and sea floor can reflect sound

Variations in the ocean (temperature and salinity, fish schools) can also scatter energy



III. Sound Transmission

2. Sounds can reflect or scatter

Blue and fin whale call source levels and propagation range in the Southern Ocean

Ana Širović,^{a)} John A. Hildebrand, and Sean M. Wiggins

Scripps Institution of Oceanography, 9500 Gilman Drive, La Jolla, California 92093-0205

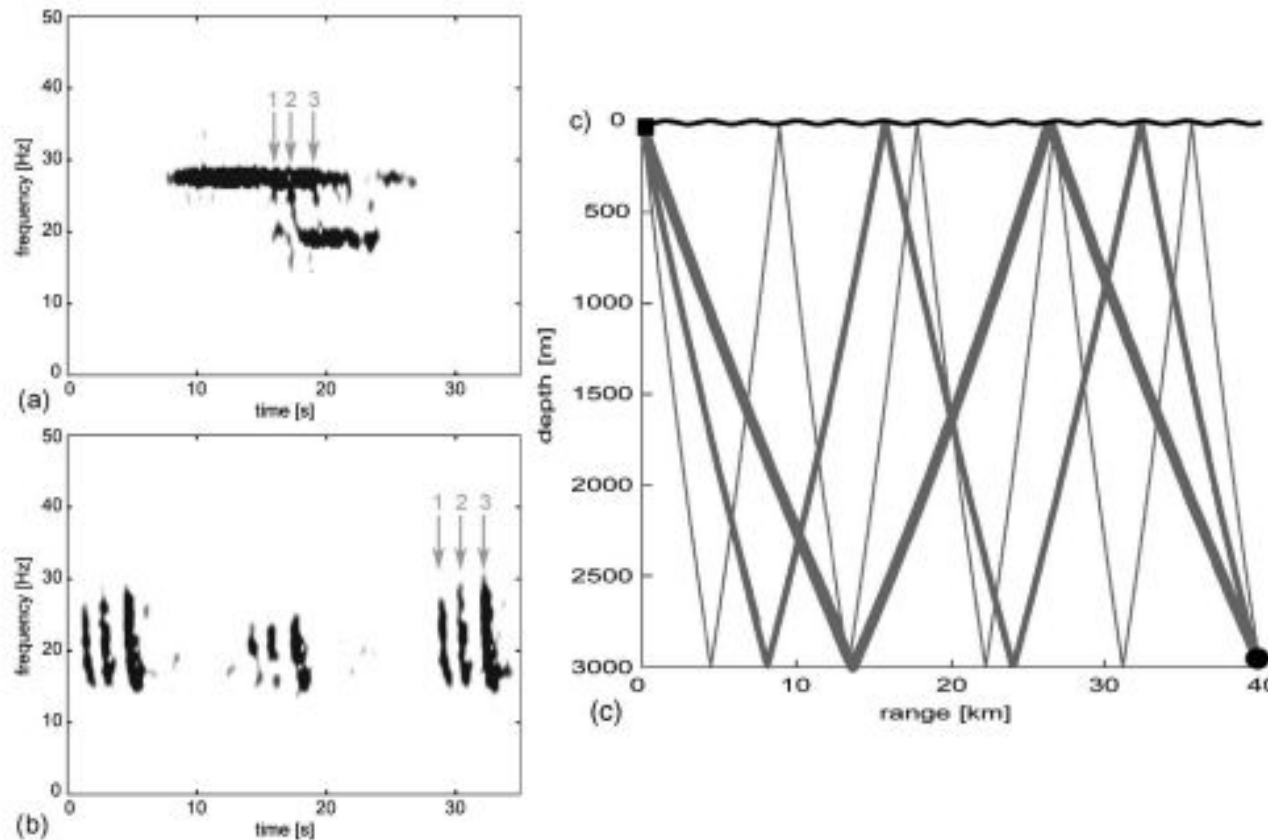


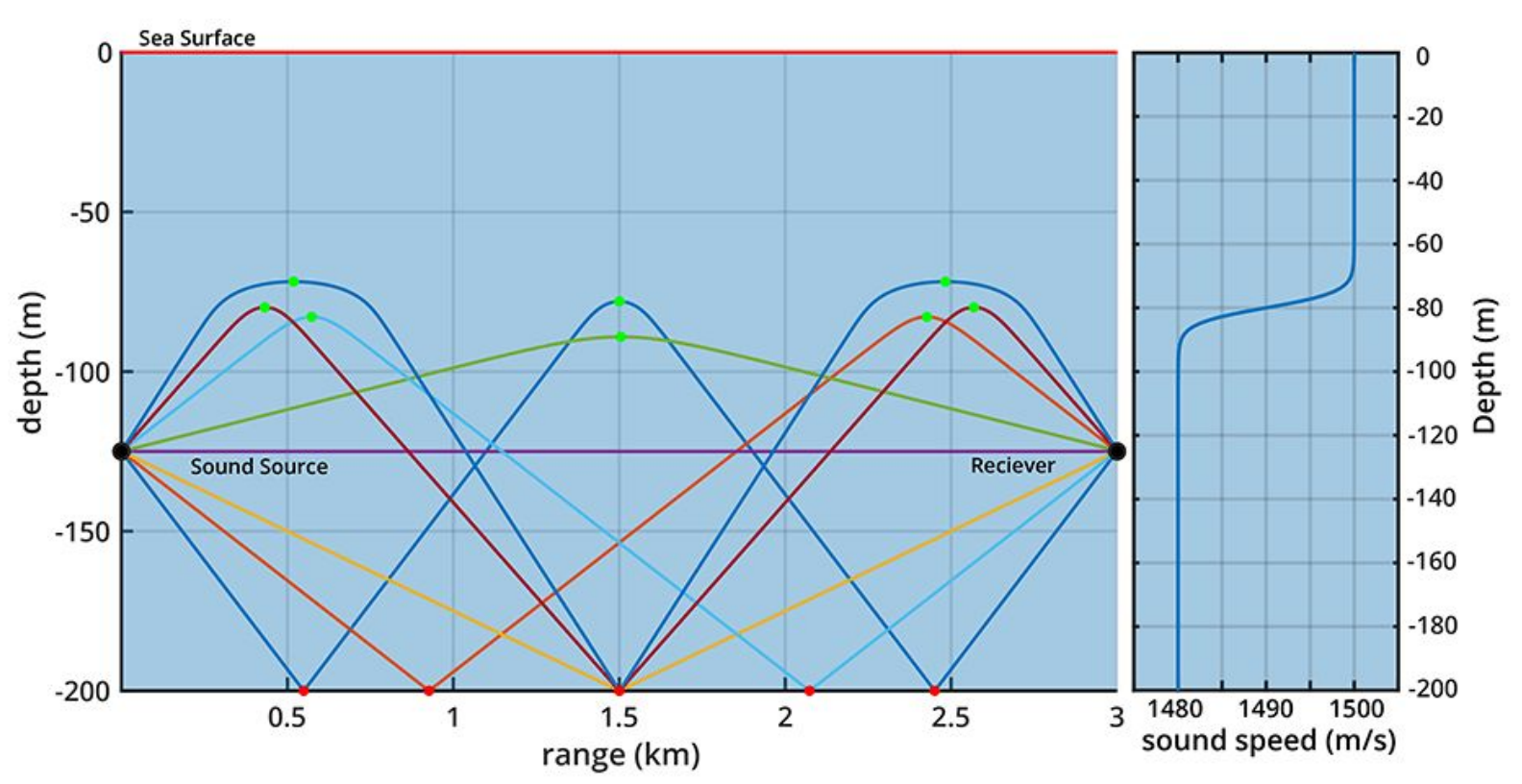
FIG. 1. Blue (a) and fin whale (b) calls recorded off the Western Antarctic Peninsula, showing multipath arrivals. In both examples, paths shown were first, second, and third bounces (marked 1, 2, and 3, respectively); direct path is not visible. Calculated ranges were 33 km for the blue whale and 40 km for the fin whale. Theoretical contributing bounces for the fin whale path arrivals are shown in part (c), with the thick line representing the first bounce, the medium thickness line for the second bounce, and the thin line for the third bounce. Calling whale location is denoted with a black square and the receiving ARP location is shown by a black circle.

III. Sound Transmission

3. Sounds can refract (or “bend”) as they travel

Variations in soundspeed will cause sound waves to change their direction (or refract).

Soundspeed varies w/ temperature, salinity, and pressure (depth)



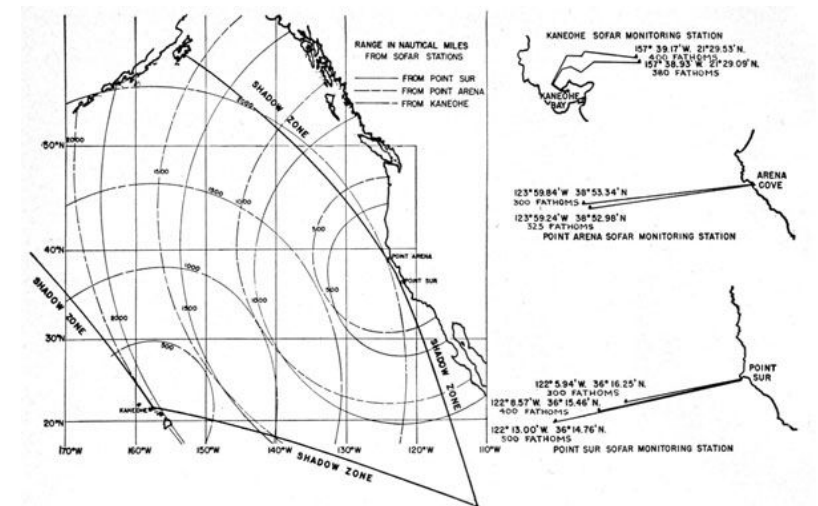
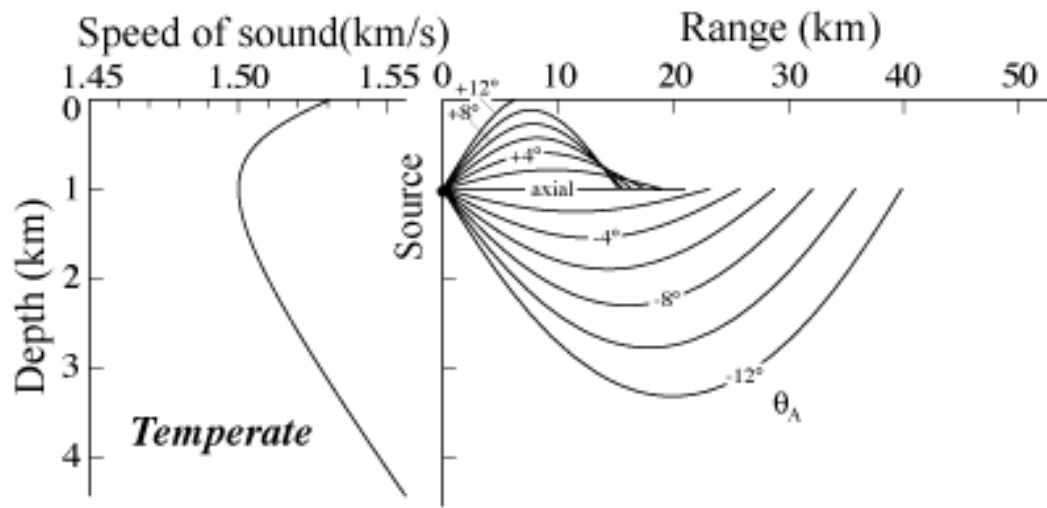
III. Sound Transmission

3. Sounds can refract (or “bend”) as they travel

Much of the ocean has a deep sound waveguide (called the SOFAR channel)

Allows some sounds (whale calls) to travel very long distances

Was utilized to locate downed pilots during WW2

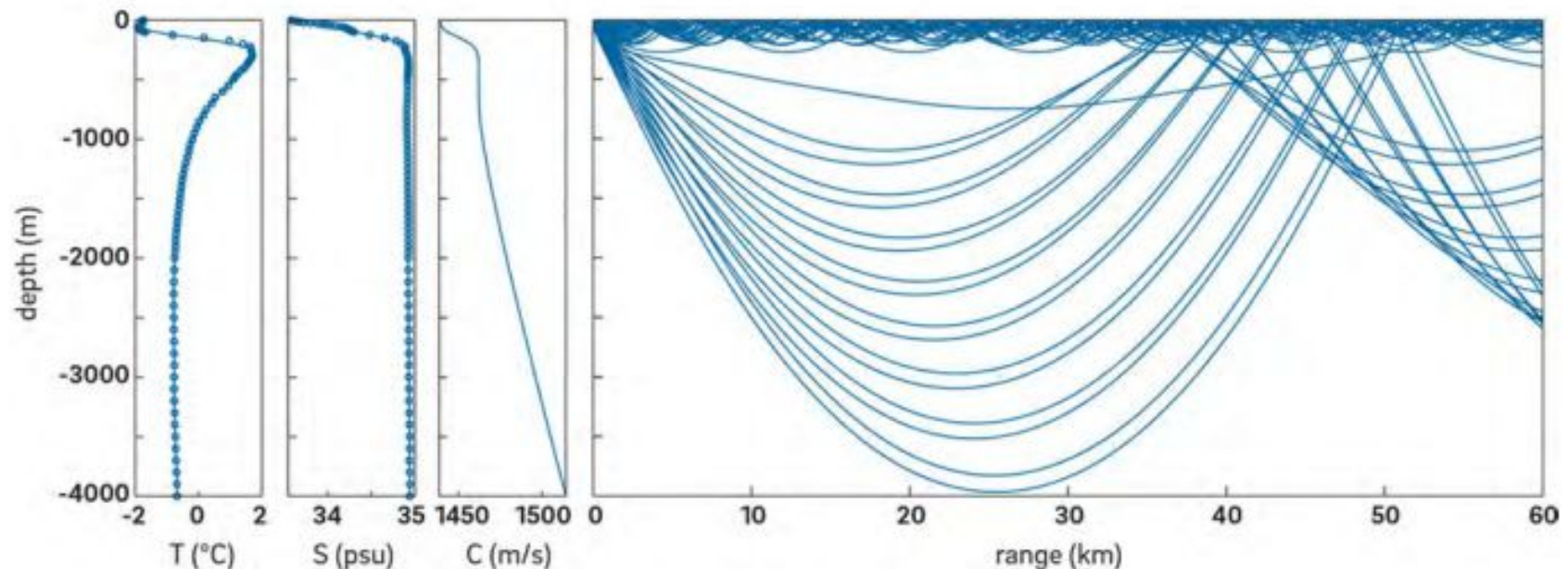


III. Sound Transmission

3. Sounds can refract (or “bend”) as they travel

Can get regions with higher (or lower) than expected signals

Figure 4. Left three: temperature (T), salinity (S), and sound speed (C) profiles at 84°N, 28°E in the eastern Arctic Ocean from the 2013 World Ocean Atlas. The temperature maximum at about 300 meters is associated with the Atlantic layer. **Right:** geometric ray paths for an acoustic source at a 60-meter depth. Rays with positive (**upward**) and negative (**downward**) launch angles of the same magnitude give rise to the closely spaced ray pairs. The ray with a positive launch angle reflects from the surface before starting downward.



IV. Passive and active acoustics

A. Passive acoustics “listens” to an environment’s soundscape

B. Active acoustics transmits a sound, then listens for echoes



“A whale, Seaman Beaumont, a whale. A marine mammal that knows a hell of a lot more about sonar, than you do.”

- Seaman Jones [Courtney B. Vance]

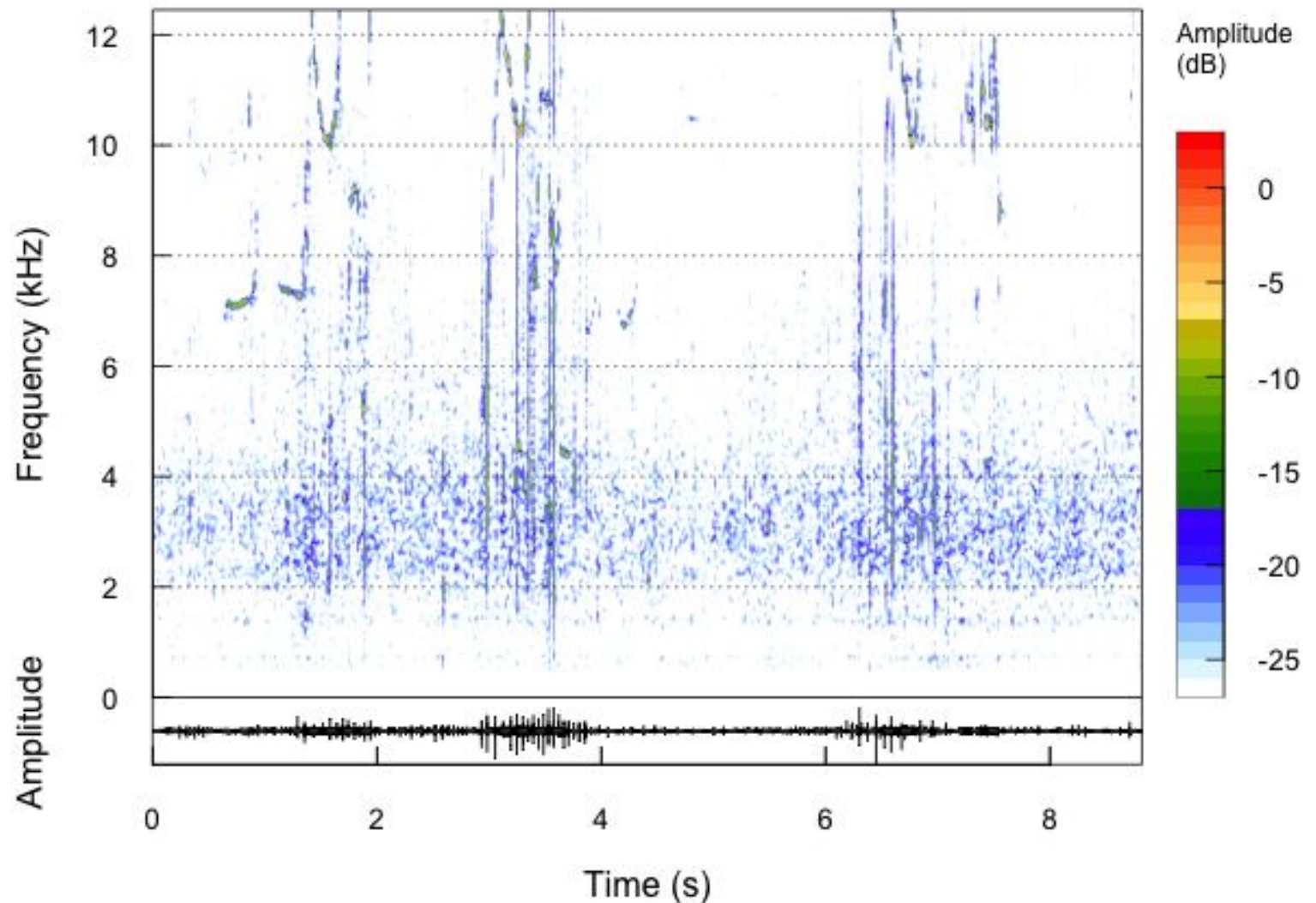


“Give me a ping, Vasili. One ping only, please.”
- Captain Ramius [Sean Connery]

The Hunt for Red October, 1990

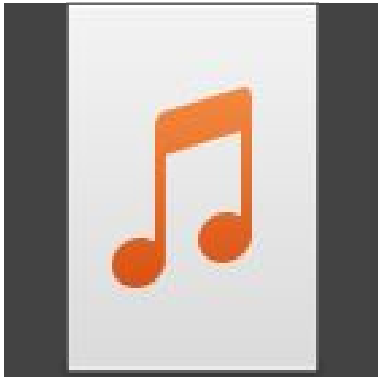
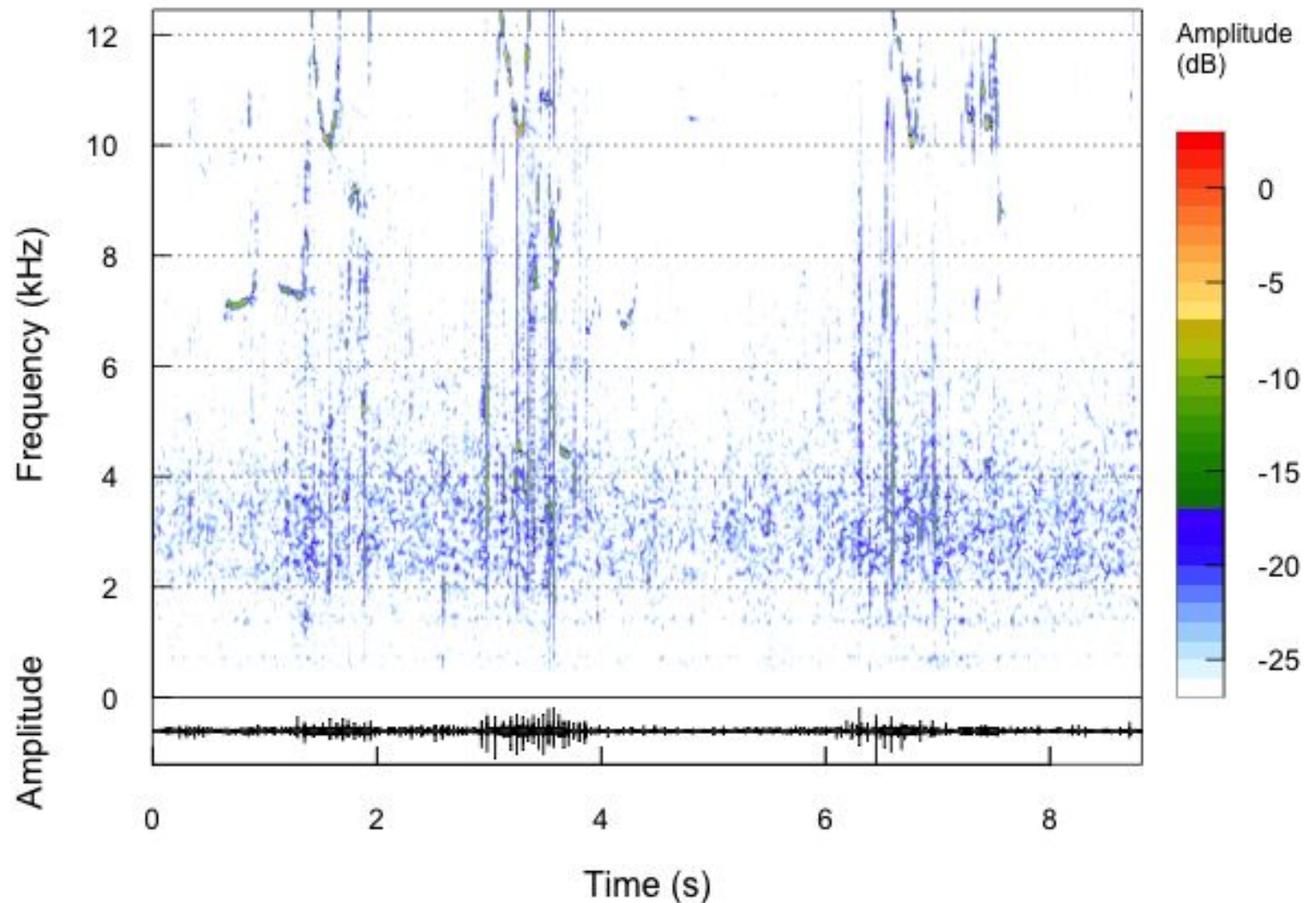
A. Passive acoustics “listens” to an environment’s soundscape

1. Silent animals can not be detected
2. Some animal sounds indicate specific behaviors



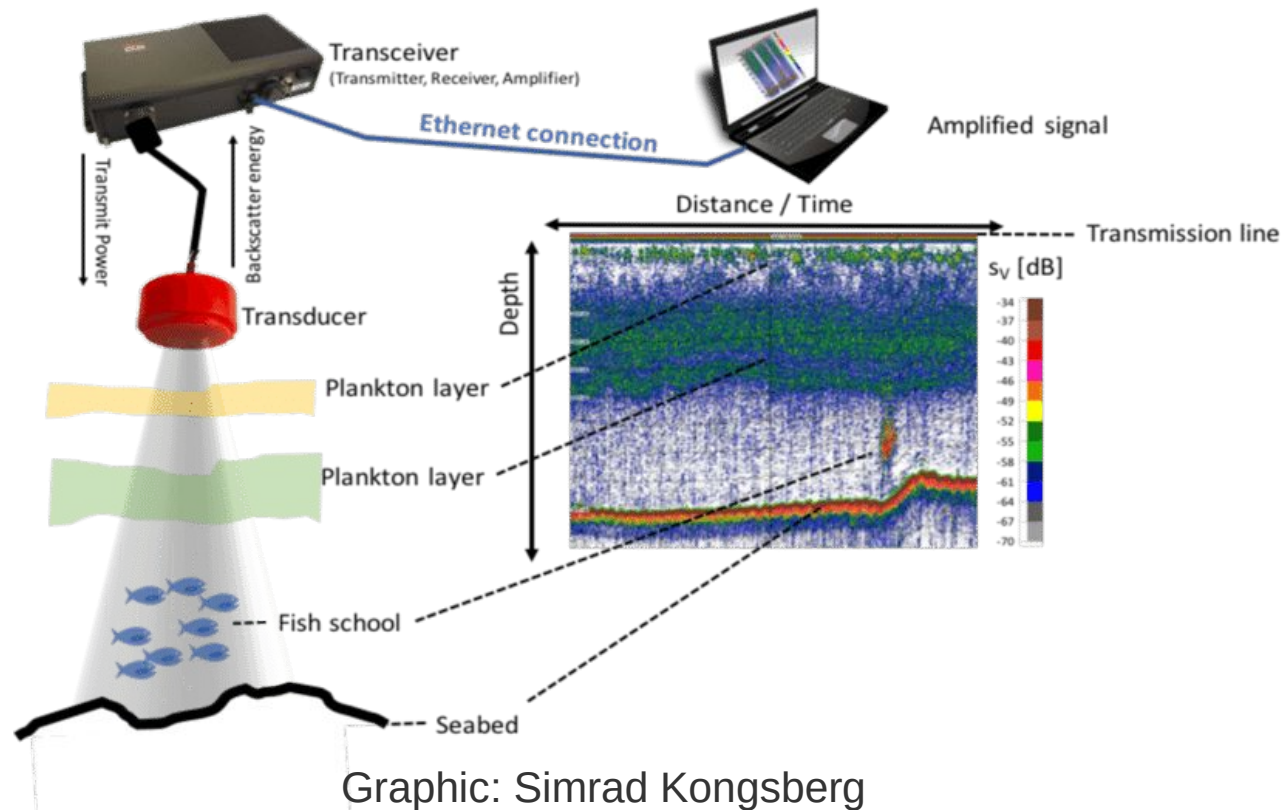
A. Passive acoustics “listens” to an environment’s soundscape

1. Silent animals can not be detected
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B. Active acoustics transmits a sound, then listens for echoes

1. Navigation and vessel safety
2. Geophysical exploration
3. Fisheries and biological monitoring
4. National security (vessel detection)



V. Sound scattering

A. Echosounder invention

B. Discovery of biological scatterers by fishers

C. Echograms provide a unique view of the ocean interior

D. Examples of applied active acoustics



A. Echosounder invention

20 April 1912 (6 days after Titanic)
Lewis Fry Richardson files a British
patent: “Apparatus for Warning a
ship of its approach to large
Objects in a Fog” (GB191209423)

A year later, German Alexander Behm
files (DE 282009) for an
“Improvement in or relating to a
Method of and apparatus for
Measuring Distances under Water
by means of Reflected Sound waves”

N° 9423



A.D. 1912

Date of Application, 20th Apr., 1912

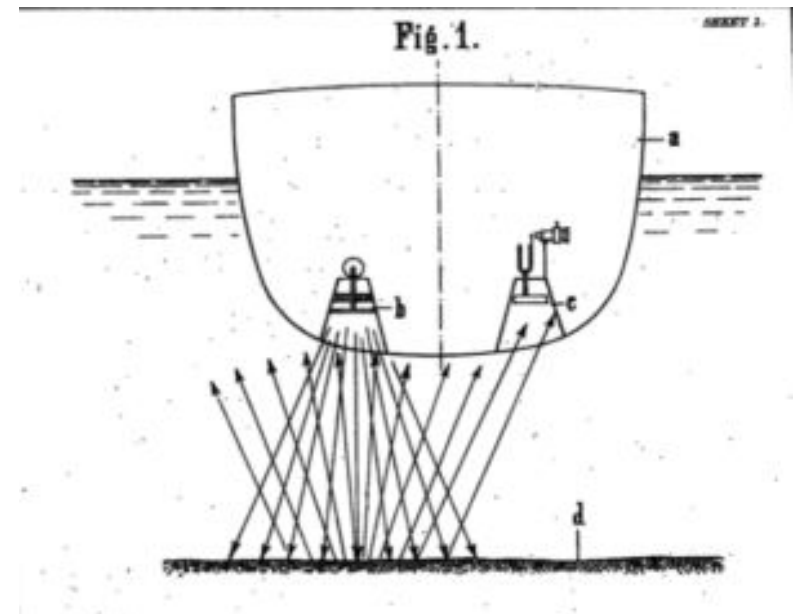
Complete Specification Left, 18th Oct., 1912—Accepted, 6th Mar., 1913

PROVISIONAL SPECIFICATION.

Apparatus for Warning a Ship of its Approach to Large Objects in a Fog.

I, LEWIS FRY RICHARDSON, of 120, Rye Hill, Newcastle on Tyne, Physicist, do hereby declare the nature of this invention to be as follows:—

Advantage is taken of the transparency of fog to sound. A beam of sound is sent out over the surface of the sea and its echo detected by a sensitive receiver. By using sound of a very short wave length diffraction effects are



B. Discovery of sound scattering layers

1927 - Raymond Rallier du Baty, 1927

Detects “false bottom,” attributes to fish

1929 - K. Kimura, 1929

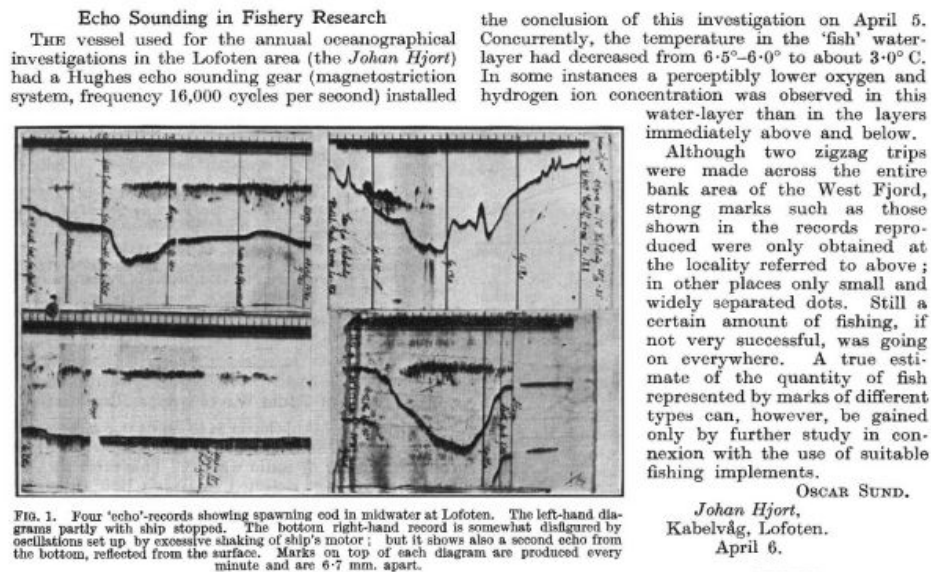
Proves fish can produce echoes in experimental pond

1930s - Ronnie Balls (UK) and Reinert Bokn (Norway)

Fishing captains, start using echosounders

1935 - Oscar Sund

First published echograms of fish in Nature



B. Discovery of sound scattering layers

Noon

Midnight

Noon

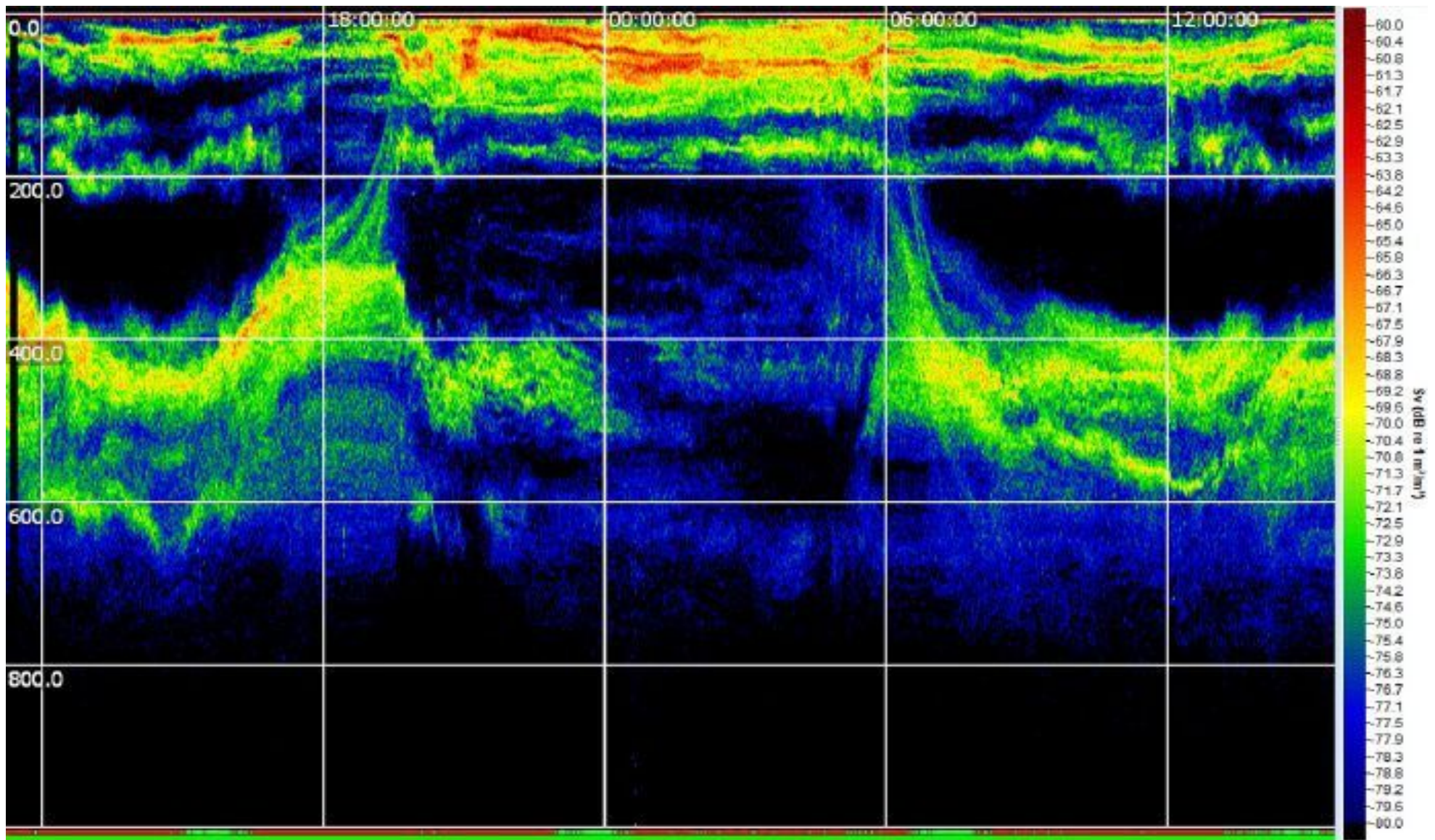
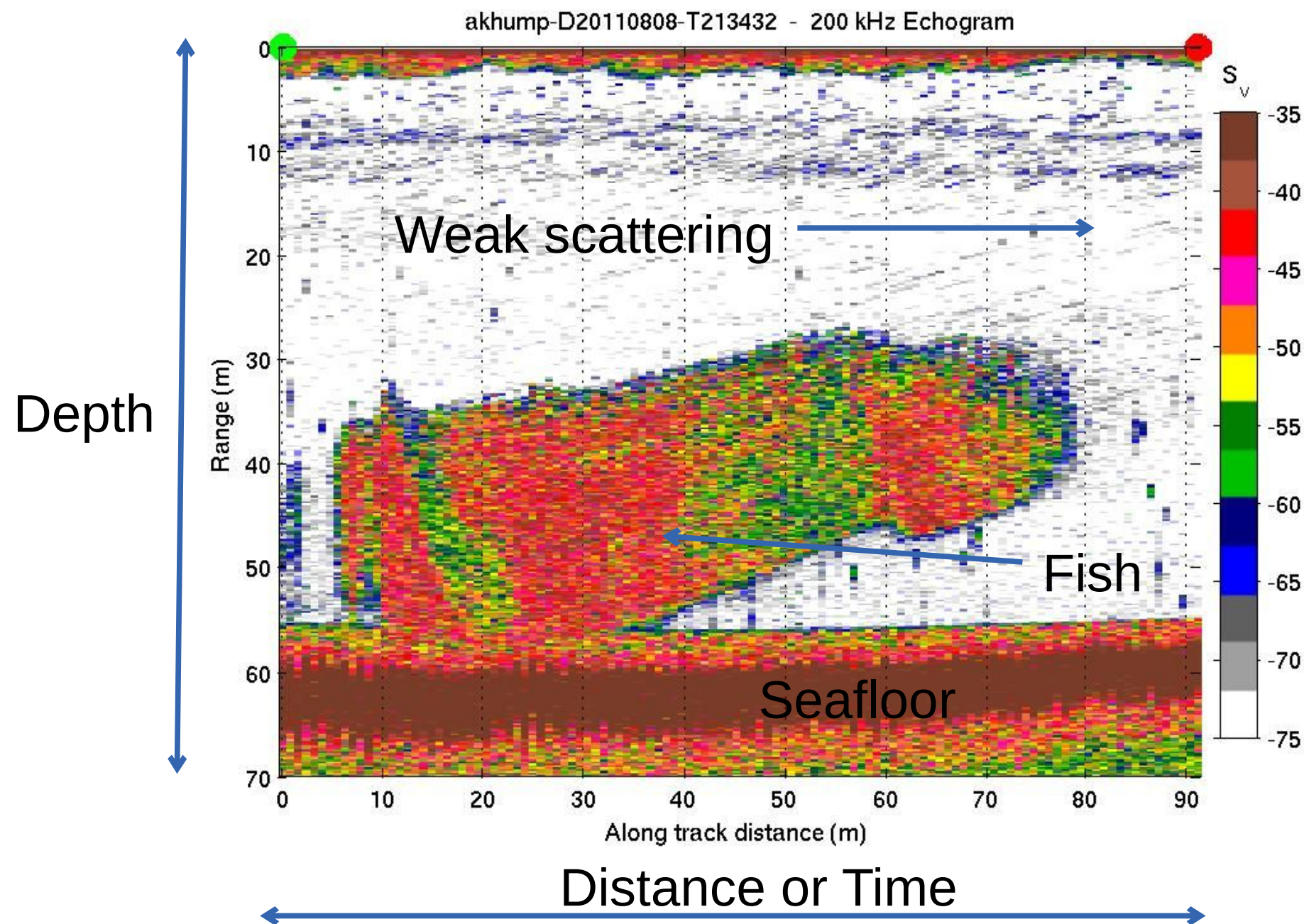
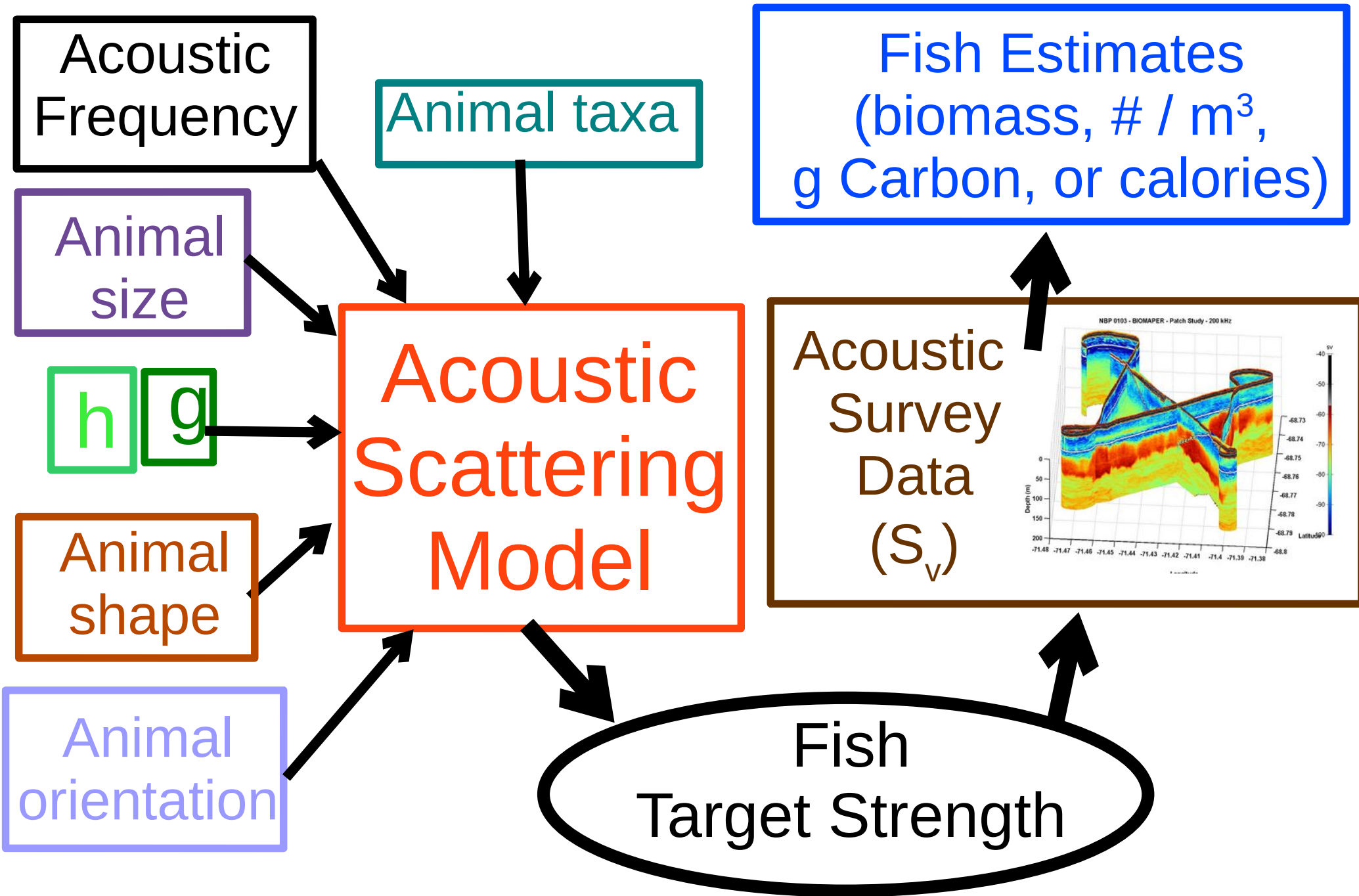


Figure courtesy of Dr. Kevin Boswell (FIU)

C. Echograms show what happens below the surface

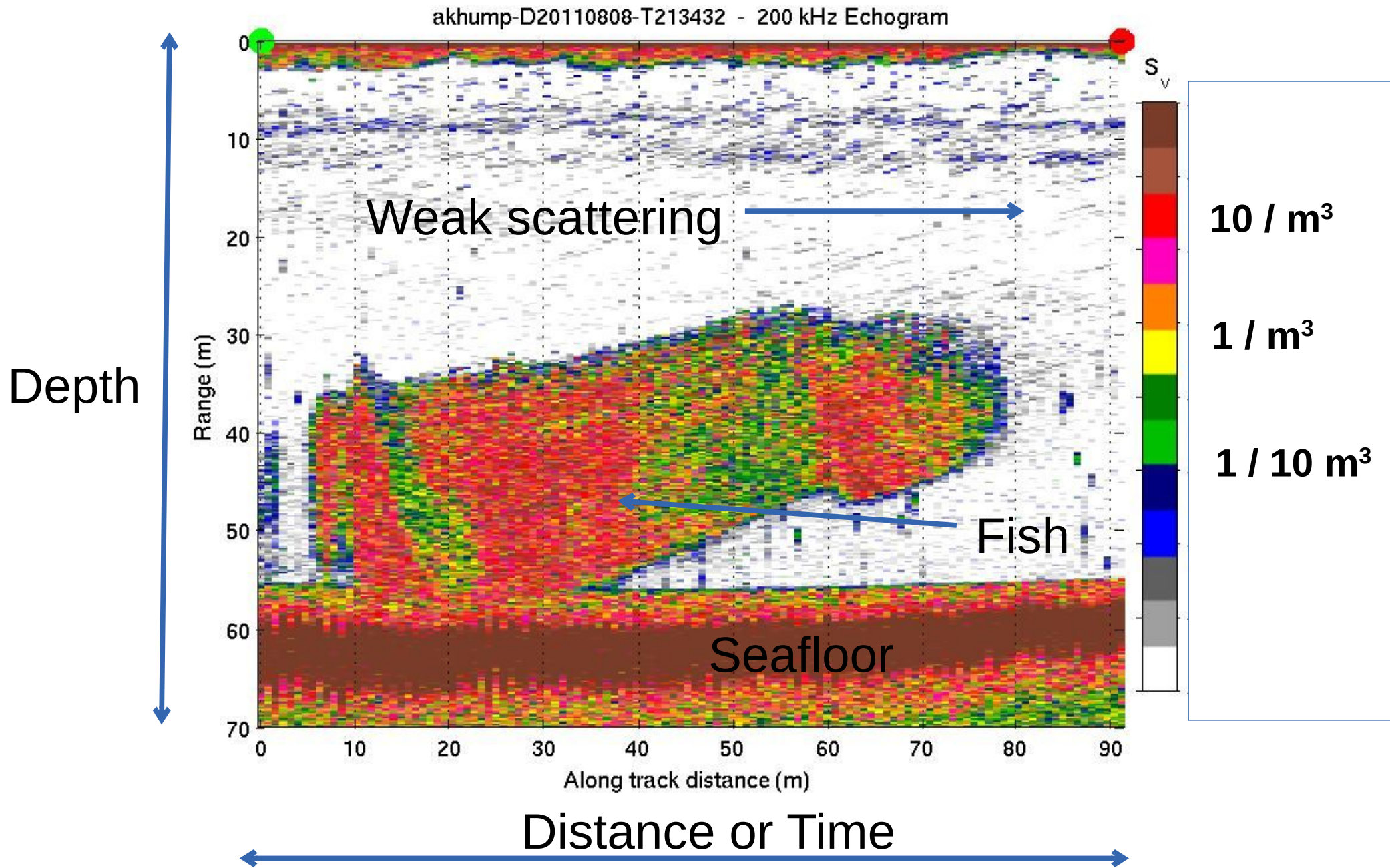


C. Estimating Biology from Acoustic Measurements

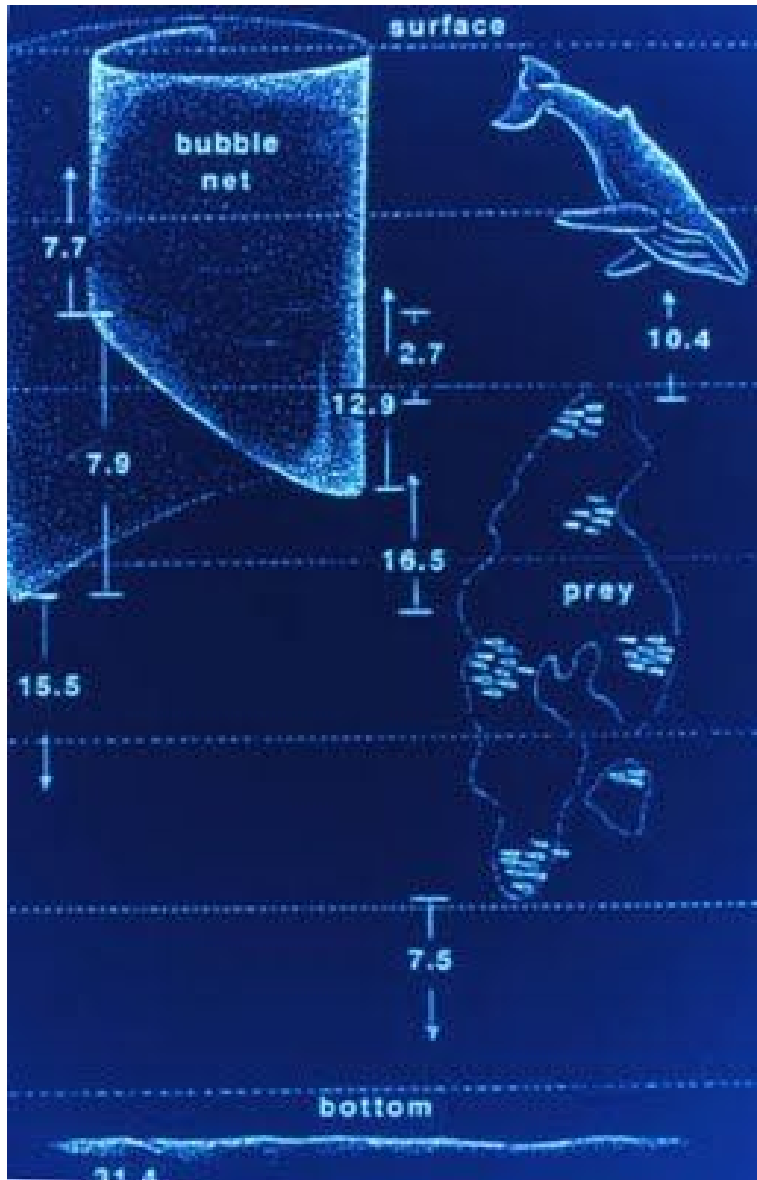


C. Estimating Biology from Acoustic Measurements

Colorscale = # fish / m³



D. Applied active acoustics – Foraging humpback whales in Alaska (work done w/ Dr. Heidi Pearson, U. Alaska Southeast)



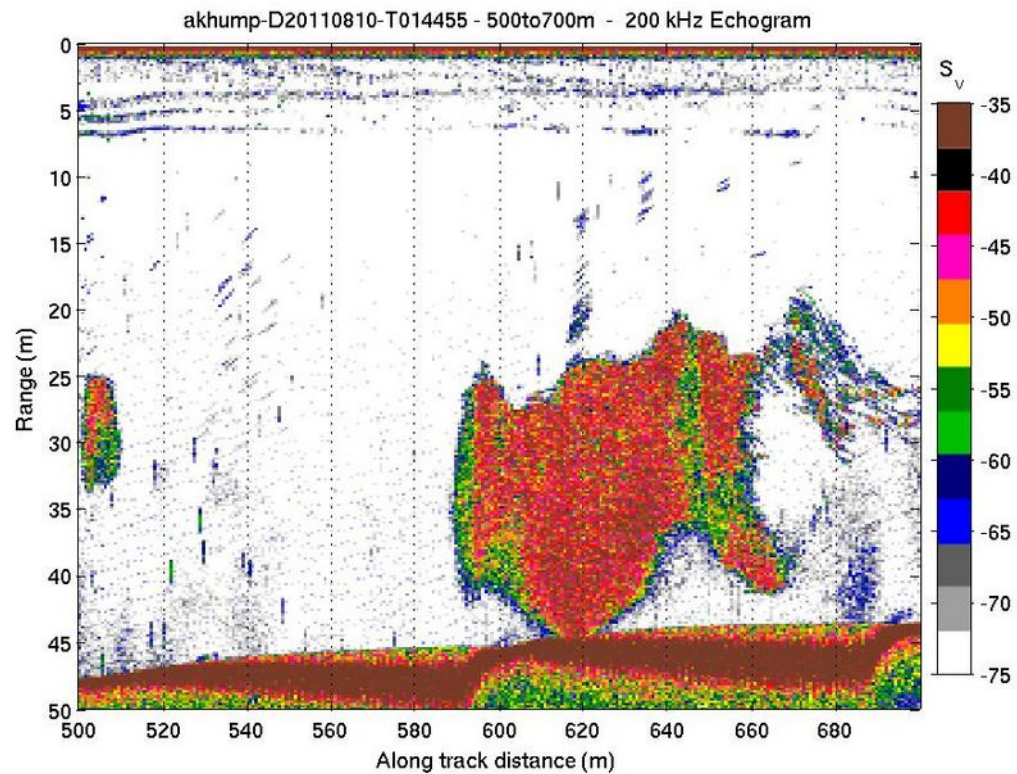
D. Applied active acoustics – Foraging humpback whales in Alaska



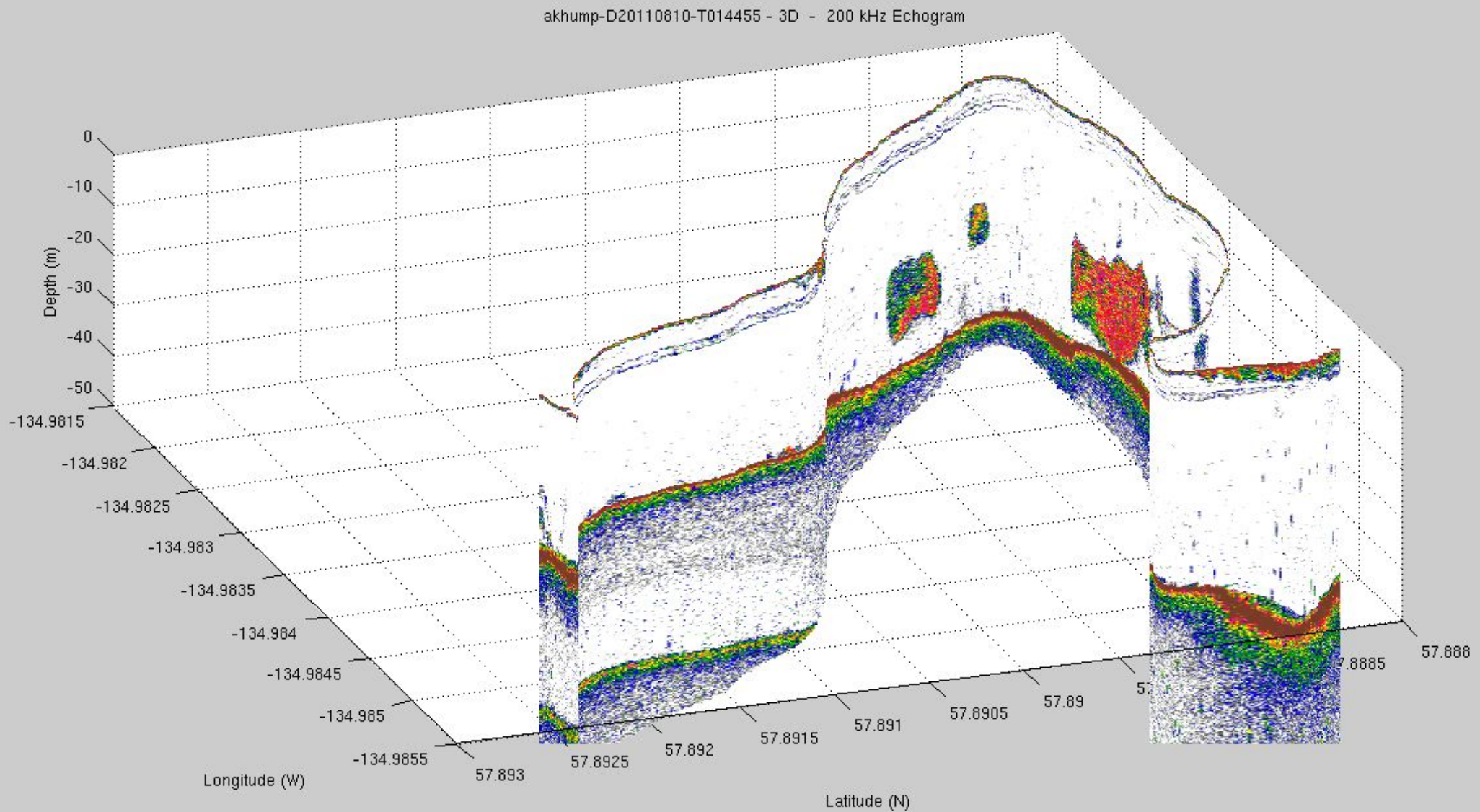
D. Applied active acoustics – Foraging humpback whales in Alaska



D. Applied active acoustics – Foraging humpback whales in Alaska



D. Applied active acoustics – Foraging humpback whales in Alaska



D. Applied active acoustics – Foraging humpback whales in Alaska

How many fish are in a bubble-net 'corral' ?

Volume of corral ?

~ cylinder 20 m dia/ht

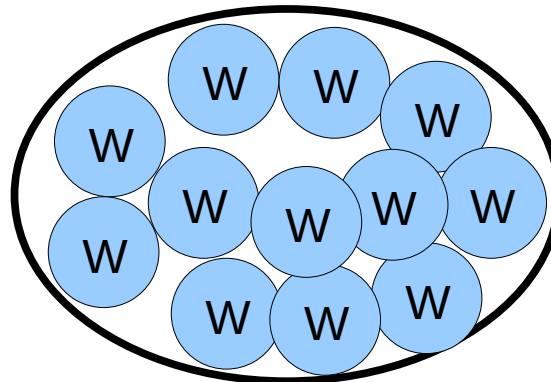
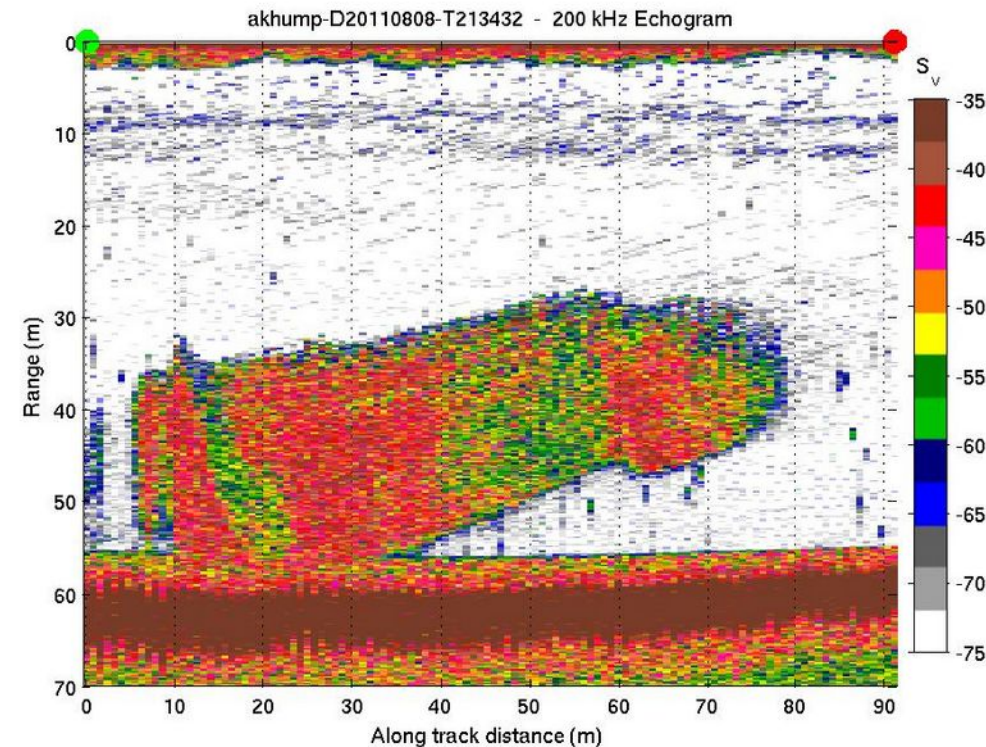
of fish / m^3 in corral ?

~ 10 / m^3 [red areas]

of whales feeding ?

12

Efficiency ? 70%-20%



95%-50%

D. Applied active acoustics – Foraging humpback whales in Alaska

How many fish are in a bubble-net 'corral' ?

63,000 fish / corral

“most efficient feeding”

3,500 fish / whale gulp

2 gulps / whale / day



“least efficient feeding”

250 fish / whale gulp

32 gulps / whale / day

D. Applied active acoustics - Philippine Sardines

> 7,000 islands in the Philippines

10th in the world in seafood production

90% of catch consumed domestically

72 lbs of fish / person / year

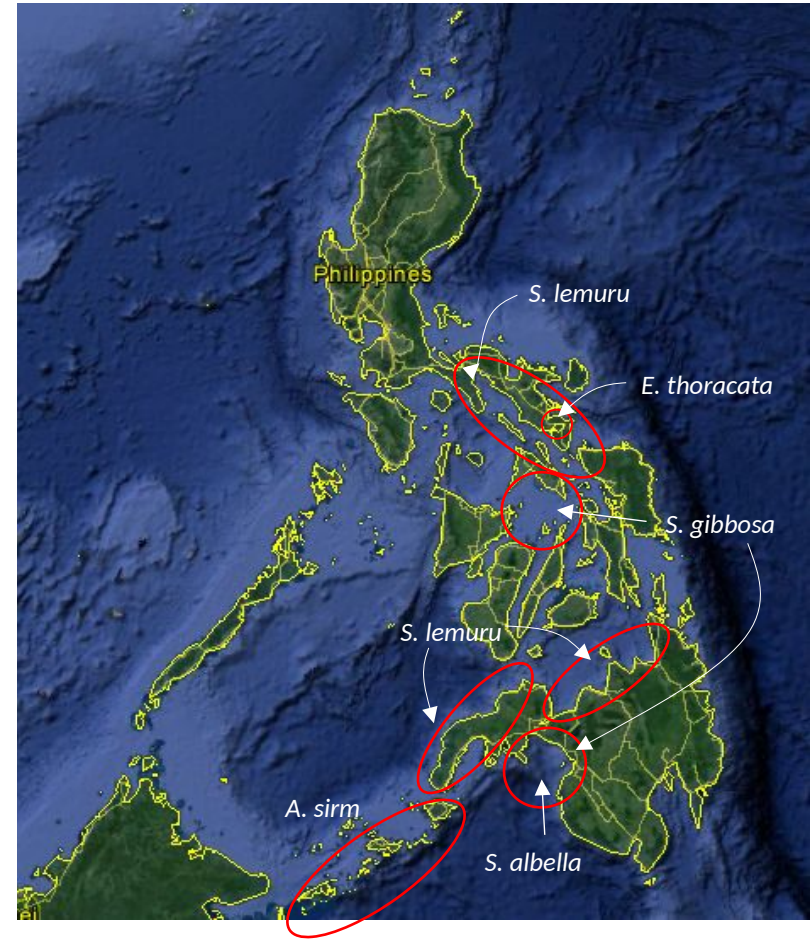
Sardines are ~ 20% of catch

1.6 million fishermen

70% of stocks are likely overfished

potentially 800 million people at risk (food security)

BFAR (enforcement agency) has very limited resources



Moalboal Sardine Shoal

Regular (daily) near-shore aggregation of **A LOT** of sardines

Tourist attraction for ~ 10 local dive/snorkel operators



Diving Moalboal and Pescador Island



Swimming With Millions of Sardines in Moalboal, Philippines



Snorkeling, Island Hopping and Sardine Run -Moalboal Cebu



BEAUTIFUL MOALBOAL (DRONE IS BACK!)

Moalboal Sardine Shoal

Regular (daily) near-shore aggregation of **A LOT** of sardines

Tourist attraction for ~ 10 local dive/snorkel operators



Swimming With Millions of Sardines in Moalboal, Philippines

Diving Moal

0:06 / 5:43

Sardines Run : Moalboal Cebu's Underwater Spectacles

Snorkeling, Island Hopping and Sardine Run -Moalboal Cebu

BEAUTIFUL MOALBOAL (DRONE IS BACK!)



Moalboal Sardine Shoal

Shoal has been stable for ~ 5 years

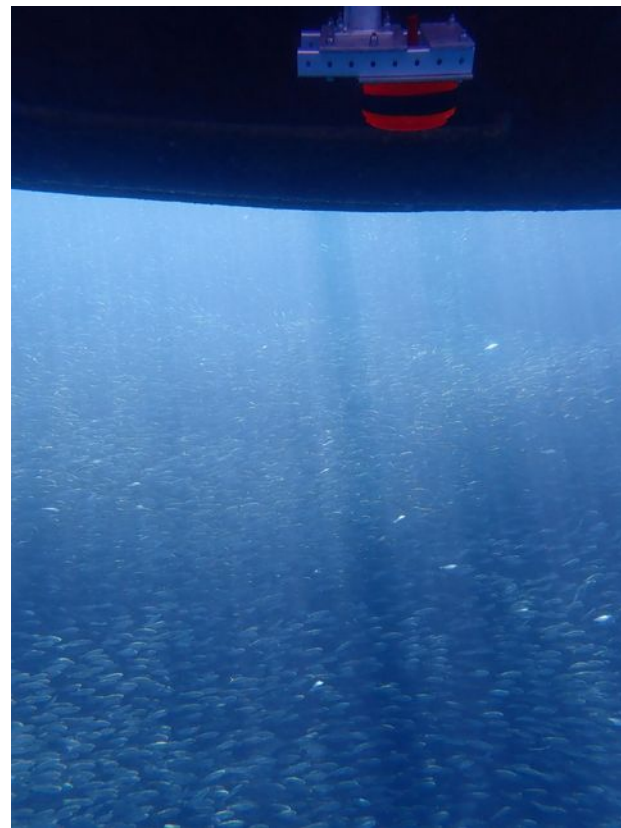
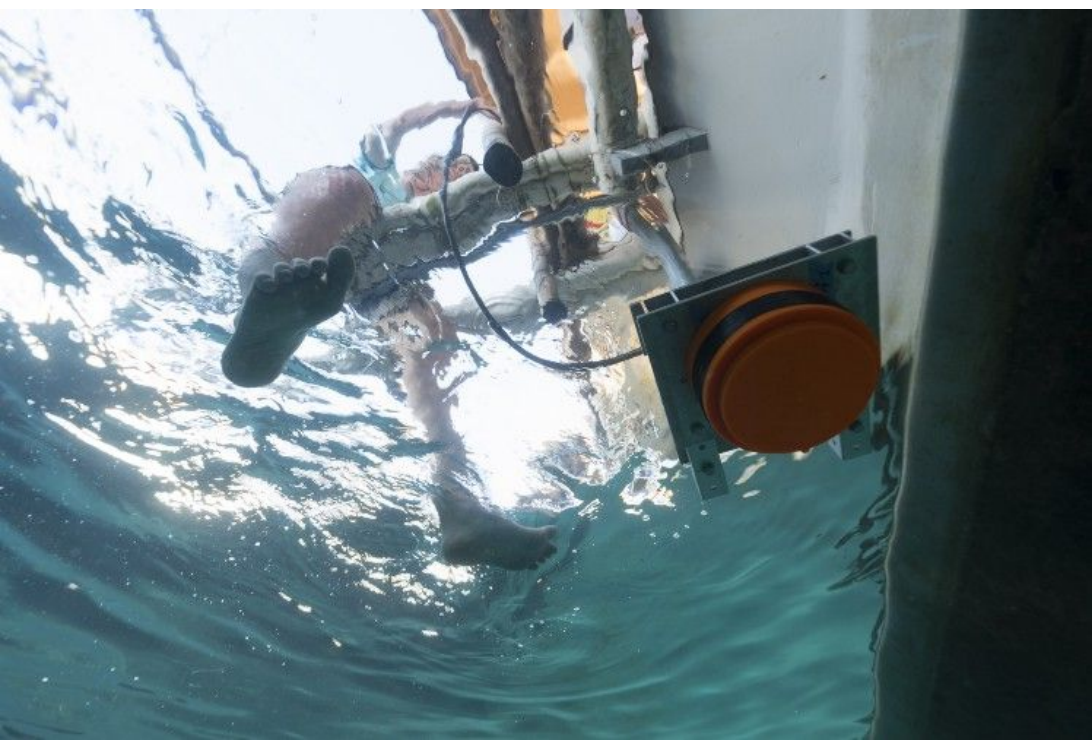
It is also fished



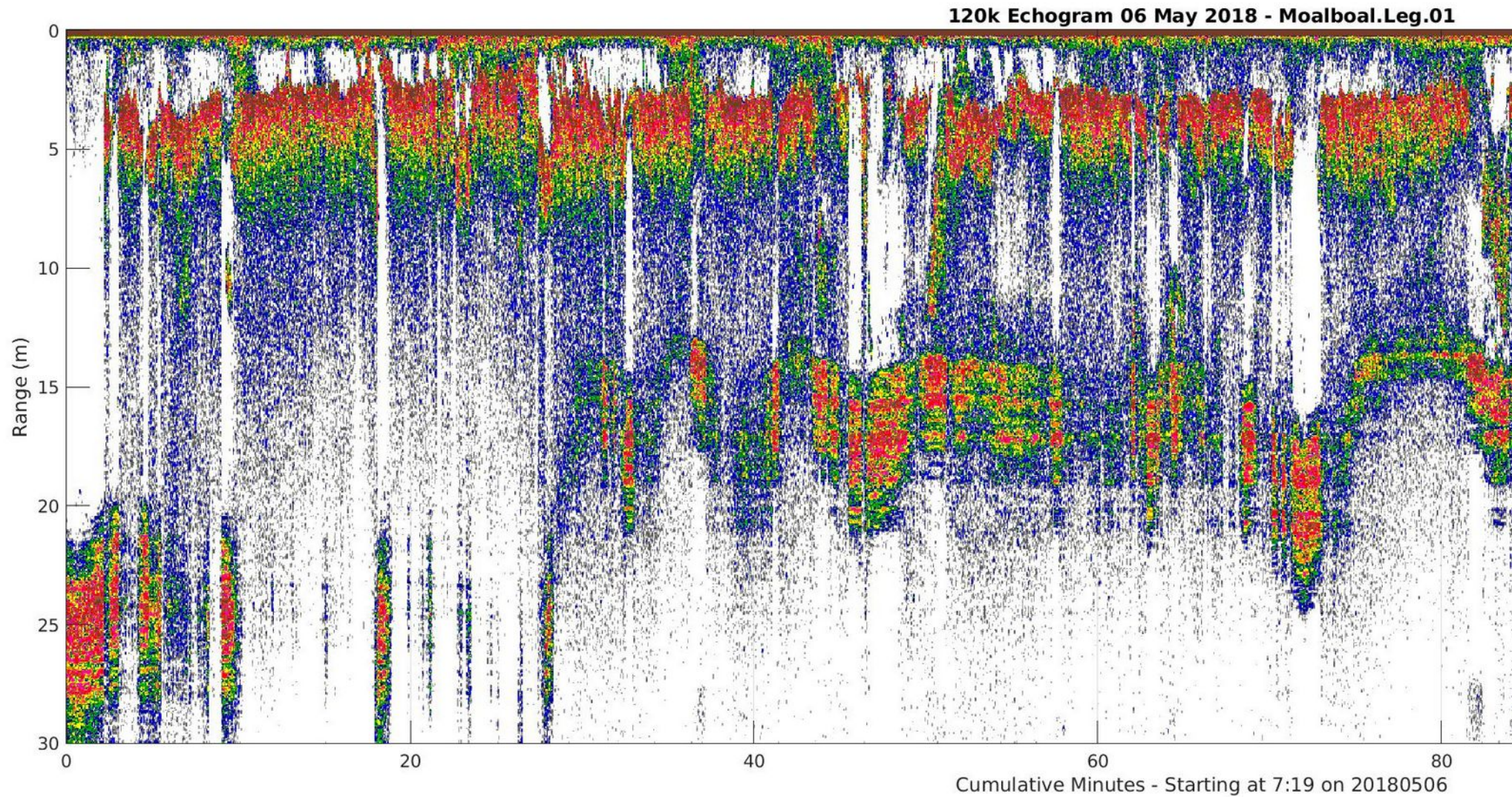
What is the economic value of shoal

- as a source of fish for food
- as a tourist resource

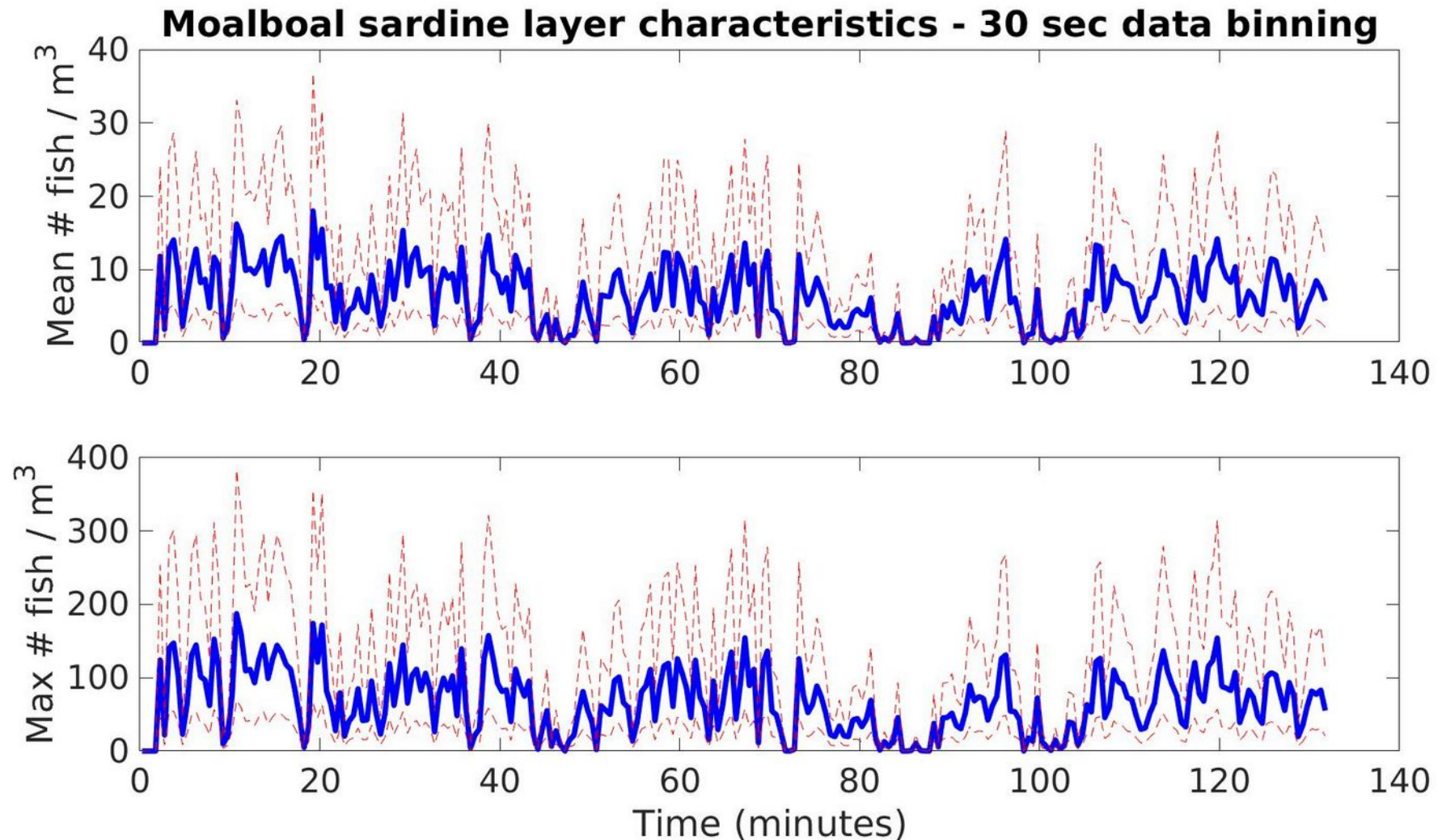
How many fish are there in the shoal ?



Estimating # of Sardines



Estimating # of Sardines



Measured packing density agrees with theoretical estimates ($\sim L^{-3} \sim 250\text{-}500/\text{m}^3$)

Estimating # of Sardines

Fish = School Volume * Packing density

Acoustics

H (2 – 4 m)

Mean packing density (5-10/m³)

L, W estimated (200 - 600 m, 3 – 10 m)

Fish ~ 150,000 sardines

(10,000 to 250,000 sardines)

So don't believe youtube video titles !

Estimating # of Sardines

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Marine ecotourism for small pelagics as a source of alternative income generating activities to fisheries in a tropical community

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Estimated fishery value ~ \$19,000 USD

Tourism economic value ~ \$17,000,000 USD

Thanks for attending and I'm happy to answer questions ?

Feel free to contact me: joe.warren@stonybrook.edu